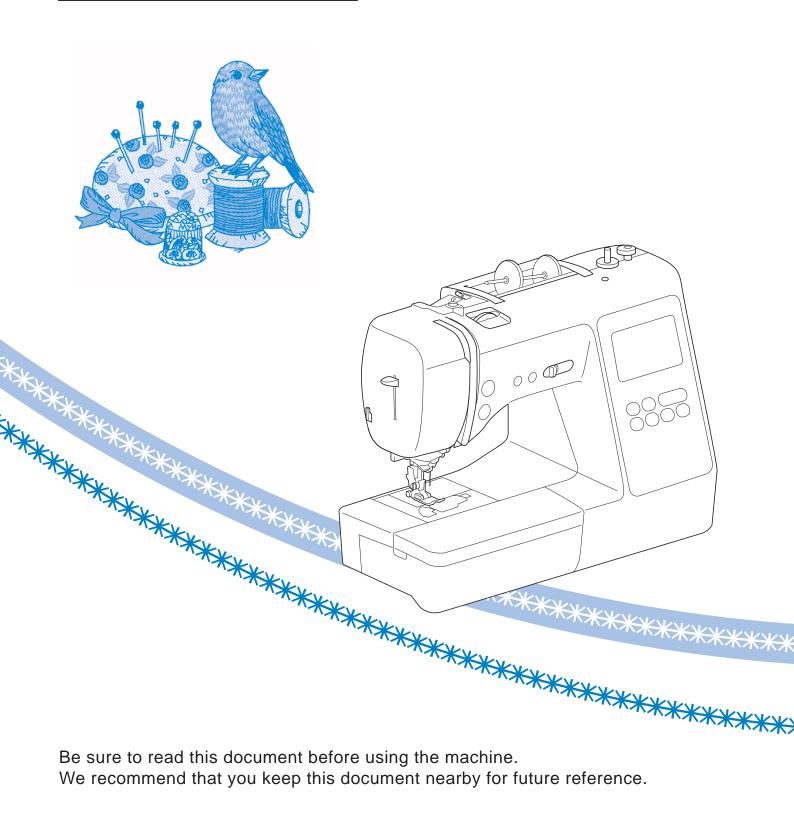


Operation Manual

Embroidery and Sewing Machine

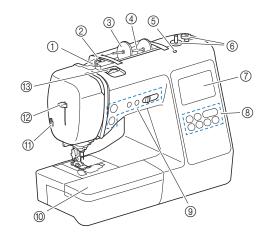
Product Code: 888-M00/M02/M03/M04

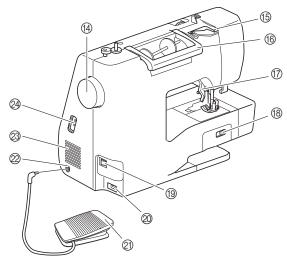


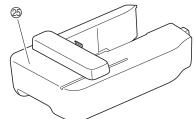
Chapter J GETTING READY

Names of Machine Parts

■ Main parts







- (1) Bobbin winding thread guide and pretension disk (page 15)
- ② Thread guide (page 14)
- 3 Spool cap (page 13)
- (4) Spool pin (page 13)
- (5) Hole for extra spool pin
 - This holds an extra spool pin for sewing with twin needle. (page 53) This is not a hole for lubrication. Do not insert oil into this
- 6 Bobbin winder (page 13)
- 7 LCD (liquid crystal display) (page 10)
- ® Operation panel (page 6)
- (9) Operation buttons and sewing speed controller (page 6)

- Flat bed attachment (page 7, 31)
- (1) Thread cutter (page 19)
- 12 Needle threader lever (page 19)
- (3) Thread tension dial (page 29, 70)
- (14) Handwheel

Turn the handwheel toward you (counterclockwise) to raise and lower the needle to sew one stitch.

- Thread guide cover (page 14)
- **16** Handle

Carry the machine by its handle when transporting.

(7) Presser foot lever

Raise and lower the presser foot lever to raise and lower the

Feed dog position switch

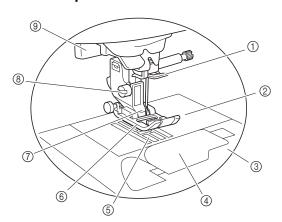
Use the feed dog position switch to raise and lower the feed dogs. (page 48)

- (9) Main power switch (page 9)
- ② Power supply jack (page 9)
- 2 Foot controller (page 26)
- 22 Foot controller jack (page 26)

The air vent allows the air surrounding the motor to circulate. Do not cover the air vent while the machine is being used.

- ② USB port (for a USB flash drive) (page 56, 77)
- Embroidery unit (page 60)

Needle and presser foot section



- ① Needle bar thread guide (page 18)
- ② Needle plate (page 31)
- ③ Needle plate cover (page 16)
- 4 Bobbin cover/bobbin case (page 16, 79)
- Feed dogs

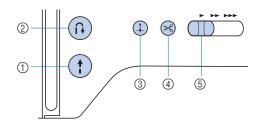
The feed dogs feed the fabric in the sewing direction.

Presser foot

The presser foot applies pressure consistently on the fabric as the sewing takes place. Attach the appropriate presser foot for the selected stitch.

- (7) Presser foot holder (page 24)
- ® Presser foot holder screw (page 24)
- Buttonhole lever (page 43)

■ Operation buttons



① "Start/Stop" button (†)

Press the "Start/Stop" button to start or stop sewing. The button changes color according to the machine's operation mode.

Green: The machine is ready to sew or is sewing.

Red: The machine cannot sew.

Orange: The machine is winding the bobbin thread, or the bobbin winder shaft is moved to the right

side.

② Reverse/Reinforcement stitch button (i)

Press the reverse/reinforcement button to sew reverse/reinforcement stitches. (page 27)

③ Needle position button 4

Press the needle position button to raise or lower the needle. Pressing the button twice sews one stitch.

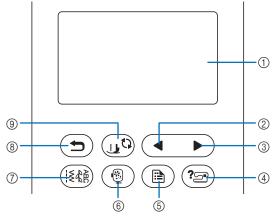
④ Thread cutter button ⋈

Press the thread cutter button after sewing is stopped to cut both the upper and the bobbin threads.

⑤ Sewing speed controller

Slide the sewing speed controller to adjust the sewing speed. The sewing speed cannot be adjusted while sewing decorative stitches or embroidering.

■ Operation panel and operation keys



LCD (liquid crystal display) (touch panel)

Selected pattern settings and messages are displayed. Touch the keys displayed on the LCD to perform operations. For details, refer to "LCD Operation" on page 10.

② Previous page key <</p>

Displays the previous screen when there are items that are not displayed on the LCD.

③ Next page key

Displays the next screen when there are items that are not displayed on the LCD.

4 Help key (2)

Press to get help on using the machine.

5 Settings key

Press to set the needle stop position, the buzzer sound, and more.

⑥ Embroidery key (※)

Press this key to embroider.

① Utility stitch key (経常)

Press this key to sew a utility stitch or decorative stitch.

8 Back key (5)

Press to return to the previous screen.

Presser foot/Needle exchange key ()

Press this key before changing the needle, the presser foot, etc. This key locks all key and button functions to prevent operation of the machine.

☆ Note

 The operation keys of this machine are capacitive touch sensors. Operate the keys by directly touching them with your finger.

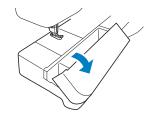
The response of the keys varies according to the user. The pressure exerted on the keys does not affect the response of the keys.

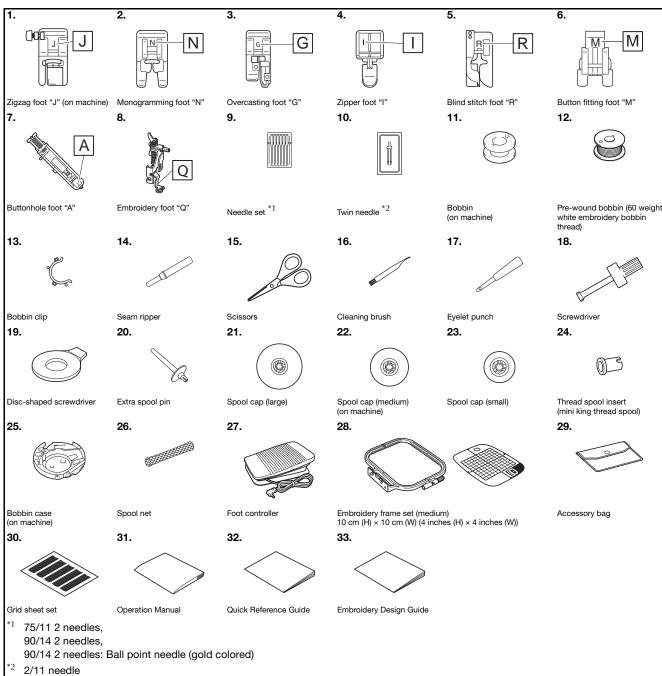
- Since the operation keys react differently depending on the user, adjust the setting for "Adjusting input sensitivity for operation keys" on page 13.
- When using an electrostatic touch pen, make sure that its point is 8 mm or more. Do not use a touch pen with a thin point or a unique shape.

Included accessories

Included accessories may differ from the table below depending on the machine model you purchased. For more details on included accessories and their part codes of your machine, refer to the additional sheet "Included Accessories".

Pull the top of the flat bed attachment to open the accessory compartment.



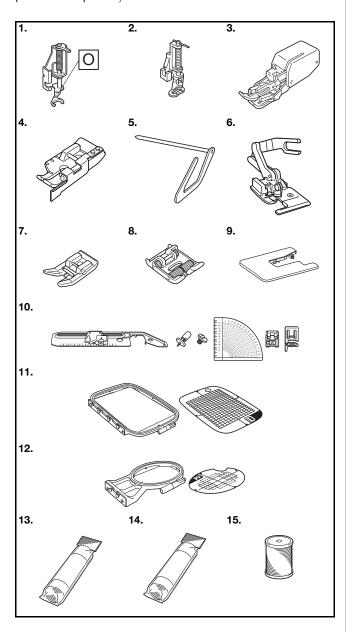


☆ Note

(For U.S.A. only) Foot controller: Model T
 This foot controller can be used on the machine with product code 888-M00/M02/M03/M04. The product code is mentioned on the machine rating plate.

Optional accessories

The following are available as optional accessories to be purchased separately.



No.	Part Name	Part Code		
INO.	Part Name	Americas	Europe	Others
1.	Free motion open toe quilting foot "O"	SA187	F061: XE1097-001	F061 F061CN
2.	Quilting foot	SA129	F005N: XC1948-052	F005N
3.	Walking foot	SA140	F033N: XG6623-001	F033N F033CN
4.	1/4" Piecing foot with guide	SA185	F057: XC7416-252	F057
5.	Quilting guide	SA132	F016N: XC2215-052	F016N F016CN
6.	Side cutter "S"	SA177	F054: XC3879-152	F054 F054CN
7.	Non stick foot	SA114	F007N: XC1949-052	F007N F007CN
8.	Roller foot	SA190	F066: XG6751-001	F066 F066CN
9.	Wide table	*1	WT15: XG8750-001	WT15AP
10.	Circular attachment	SACIRC1 SACIRC1C	CIRC1: XG6705-001	CIRC1 CIRC1CN
11.	Embroidery frame set (large)*2 17 cm (H) × 10 cm (W) (6-7/10 inches (H) × 4 inches (W))	SA434	EF71: XF2410-001	EF71 EF71CN
12.	Embroidery frame set (small) 2 cm (H) × 6 cm (W) (1 inch (H) × 2- 1/2 inches (W))	SA431	EF61: XF2419-001	EF61 EF61CN
13.	Stabilizer material for embroidery	SA519	BM3: XG6683-001	BM3 BM3CN
14.	Water soluble stabilizer	SA520	BM5: XG6681-001	BM5 BM5CN
15.	Embroidery bobbin thread (60 weight, white/ black)	SA-EBT (white)/ SAEBT999 (black)	EBT-CEN (white): X81164-001/ EBT-CEBN (black): XG6643-001	EBT-CEN (white)/ EBT-CEBN (black)

^{*1} Contact your authorized Brother dealer.

Memo

- To obtain optional accessories or parts, contact your authorized Brother dealer or visit our site http://s.brother/cpjaa.
- All specifications are correct at the time of printing.
 Please be aware that some specifications may change without notice.
- A variety of feet are available to enable different types of stitching and finishes. Visit your nearest authorized Brother dealer or our site http://s.brother/cpjaa for a complete listing of optional accessories available for your machine.
- Always use accessories recommended for this machine.

^{*2} By changing the attaching position of the frame, 17 cm \times 10 cm (6-7/10 inches \times 4 inches) area can be embroidered without hooping the fabric again. The embroidery area is 10 cm \times 10 cm (4 inches \times 4 inches).

Turning the Machine On/Off

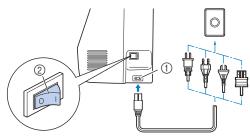
▲ WARNING

- Use only regular household electricity for the power source. Using other power sources may result in fire, electric shock, or damage to the machine.
- Make sure that the plugs on the power cord are firmly inserted into the electrical outlet and the power cord receptacle on the machine. Otherwise, a fire or electric shock may result.
- Do not insert the plug on the power cord into an electrical outlet that is in poor condition.
- Turn the main power to OFF and remove the plug in the following circumstances:
 - When you are away from the machine
 - After using the machine
 - When the power fails during use
 - When the machine does not operate correctly due to a bad connection or a disconnection
 - During electrical storms

A CAUTION

- Use only the power cord included with this machine.
- Do not use extension cords or multi-plug adapters with any other appliances plugged into them. Fire or electric shock may result.
- Do not touch the plug with wet hands. Electric shock may result.
- When unplugging the machine, always turn the main power to OFF first. Always grasp the plug to remove it from the electrical outlet. Pulling on the cord may damage the cord, or lead to fire or electric shock.
- Do not allow the power cord to be cut, damaged, modified, forcefully bent, pulled, twisted, or bundled. Do not place heavy objects on the cord. Do not subject the cord to heat. These things may damage the cord, or cause fire or electric shock. If the cord or plug is damaged, take the machine to your authorized Brother dealer for repairs before continuing use.
- Unplug the power cord if the machine is not to be used for a long period of time. Otherwise, a fire may result.

- (For U.S.A. only)
- This appliance has a polarized plug (one blade wider than the other). To reduce the risk of electrical shock, this plug is intended to fit in a polarized electrical outlet only one way. If the plug does not fit fully in the electrical outlet, reverse the plug. If it still does not fit, contact a qualified electrician to install the proper electrical outlet. Do not modify the plug in any way.
- Make sure that the machine is turned off (the main power switch is set to "()"), and then plug the power cord into the power supply jack on the right side of the machine.
- Insert the plug of the power cord into a household electrical outlet.



- ① Power supply jack
- ② Main power switch
- Press the right side of the main power switch on the right side of the machine to turn the machine on (set it to "1").



- → The light, LCD and the "Start/Stop" button light up when the machine is turned on. The needle and the feed dogs will make a sound when they move; this is not a malfunction.
- When the machine is turned on, the opening movie is played. Press anywhere on the screen.

[™] Note

 When you first turn on the machine, select the language of your choice.



To turn off the machine, press the left side of the main power switch (set it to " \bigcirc ").

LCD Operation

Viewing the LCD

Press a key with your finger to select the stitch pattern, to select a machine function, or to select an operation indicated on the key. The screen below appears when you press () on the operation panel.

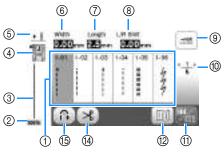


- ① Utility stitch

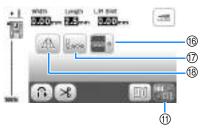
■ Utility stitch editing screen

② Character/Decorative stitch

■ Utility stitch screen

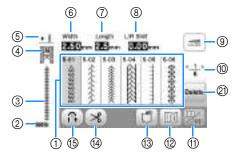




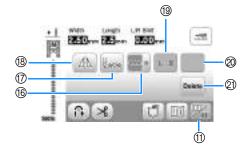


■ Character/Decorative stitch screen

■ Character/Decorative stitch editing screen







☆ Note

• Some editing functions cannot be used with certain stitch patterns. Only the functions for the displayed keys are available when a stitch pattern is selected.

No.	Display	Key Name	Explanation		
1	-	Stitches	Press the key for the stitch you want to sew.		
2	100%	Stitch pattern display size	Shows the approximate size of the stitch pattern selected. 100%: Nearly the same size as the sewn stitch pattern 50%: 1/2 the size of the sewn stitch pattern 25%: 1/4 the size of the sewn stitch pattern		
3	_	Stitch preview	Shows a preview of the selected stitch.		
4		Presser foot	Shows presser foot to be used. Before sewing, install the presser foot indicated here. Zigzag foot "J" Blind stitch foot "R" Button fitting foot "M" Overcasting foot "G" Side cutter "S" Buttonhole foot "A" * The symbols for certain presser feet, such as zipper foot "I" and the quilting foot, may not appear in the screen.	23	

No.	Display	Key Name	Explanation	Page	
(5)	+ #	Needle position setting	Shows single or twin needle mode setting, and the needle stop position.	12	
			: Single needle/down position : Twin needle/down position		
			: Single needle/up position		
6	DEB-	Stitch width	Shows the stitch width of the currently selected stitch pattern.	29	
7	Length	Stitch length	Shows the stitch length of the currently selected stitch pattern.	29	
8	L/R Shift	L/R Shift	Shows the tendency of left/right of the center line for the original zigzag stitch.	29	
9		Manual adjustment key	Press this key to display the adjustment screen of the stitch width, stitch length and "L/R Shift".	29	
10	+++	Page display	Shows additional pages that can be displayed.	-	
(1)		Edit/stitch switching key	Press this key to toggle between the stitch editing screen and the stitch screen.	28	
12	TI	Image key	Shows a preview of the sewn image. Press ••••• to change the thread color in the image to red, blue, or black.	-	
13	D	Memory key	Press this key to save combined stitch patterns.	56	
14)	×	Automatic thread cutting key	Press this key to set the automatic thread cutting function.	28	
15	2	Automatic reverse/ reinforcement key	Press this key to use the automatic reverse/reinforcement stitch function.	28	
16	TOR OF	Single/repeat sewing key	Press this key to choose single stitch pattern or continuous stitch patterns. Depending on the selected stitch, this key may be disabled. To finish a complete motif while sewing the stitch pattern continuously, you can press this key while sewing. The machine will automatically stop when the motif is finished.		
177	l-	Back to beginning key	When sewing is stopped, press this key to return to the beginning of the stitch pattern.	-	
18	15	Mirror image key	After selecting the stitch pattern, use this key to create a horizontal mirror image of the stitch pattern.	-	
19	L s	Size selection key	Use this key to select the size of the character stitch (large, small).	-	
20	Some of	the following keys will appea	ar, depending on the selected stitch pattern.		
	DE	Elongation key	When satin stitch patterns are selected, press this key to choose from 5 automatic length settings, without changing the stitch zigzag width or stitch length settings.	-	
	100	Thread density key	After selecting the decorative satin stitch pattern , use this key to change the thread density of the stitch pattern. I Low density If the stitches bunch when thread density is changed to , return the thread density to . If you continue sewing when the stitches are bunched, the needle may bend or break.	-	
	m	Character spacing key	Press this key to change the spacing of character stitch patterns. Spacing changes are valid not only while entering characters but also before and after the entering of characters.	-	
21	Sente	Delete key	Press this key to delete the selected stitch pattern. When you make a mistake in combining stitch patterns, use this key to delete stitch patterns.	-	

Settings screen

Press (19) to change the default machine settings (needle stop position, opening display, etc.). Press (19), after you changed necessary settings.

Memo

 You can save the current settings screen image in a USB flash drive by pressing when the USB flash drive is inserted into the USB port. The files are saved in a folder labeled "bPocket".

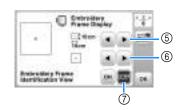
■ Sewing settings



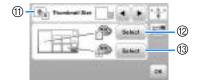


- Select whether to use the sewing speed controller to determine the zigzag width. (page 49)
- ② Make adjustments to character or decorative stitch patterns. (page 55)
- ③ Set to [ON] when using twin needle. (page 53)
- ④ Select either "1-01 Straight stitch (Left)" or "1-03 Straight stitch (Middle)" as the utility stitch that is automatically selected when the machine is turned on.

■ Embroidery settings







- (5) Select the embroidery frame to be used.
- 6 Select the center mark and grid lines that are displayed.
- When set to [ON], the embroidery pattern can be selected according to the embroidery frame size that you have selected in number (5). (page 66)
- Schange the thread color display on the "Embroidery" screen; thread number, color name. (page 69)
- When the thread number [#123] is selected, select from thread brands. (page 69)
- ① Change the display units (mm/inch).
- (1) Press to specify the size of pattern thumbnails.
- ② Change the color of the background for the embroidery display area.
- (3) Change the color of the background for the thumbnail area.

■ General settings







- Select the needle stop position (the needle position for when the machine is not being operated) to be up or down.
- (5) Select whether to hear the beep operation sound.
- Select whether to display the opening screen when the machine is turned on.
- (7) Select the display language.
- (8) Select whether to turn on the light for the needle area and work area.
- (9) Select the level of the input sensitivity for operation keys. (page 13)
- ② Display the service count which is a reminder to take your machine in for regular servicing. (Contact your authorized Brother dealer for details.)
- ② Display the total number of stitches sewn on this machine.
- The [No.] is the internal machine number for your machine.
- Display the program version installed on your machine.

Adjusting input sensitivity for operation keys

You can adjust the sensitivity of the operation keys to 5 levels. Display the settings screen to set desired level.

- Press 🖹 to display the settings screen.
- **2** Display page 7 by pressing **4**/▶
- Press [Start].



→ The adjusting screen is displayed.



- The higher the setting, the more sensitive the keys will be. The default setting is [3].
- We recommend selecting the highest setting if an electrostatic touch pen is being used.
- While adjusting the input sensitivity, press to check whether the key responds.
 When the key responds, the setting value indicating the sensitivity blinks.



Press 😊 to return to previous screen.

■ If the machine does not respond when an operation key is pressed

Turn machine off, then hold down (Thread cutter button) and turn on the machine to reset [Input Sensitivity]. Display the settings screen, and then adjust the [Input Sensitivity] again.

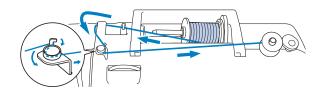
Winding/Installing the Bobbin

A CAUTION

• Only use the plastic bobbin that comes with this machine or bobbins of the same type (SA156/SFB: XA5539-151/SFB). The bobbin's height is 11.5 mm (approx. 7/16 inch). Using other bobbins may cause damage to the machine. SA156 is Class 15 type bobbin.

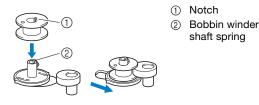
Winding the bobbin

This section describes how to wind thread onto a bobbin.



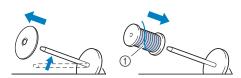
Memo

- When winding the bobbin for sewing utility stitches, use thread appropriate for the fabric that you wish to sew (page 21). Normally, the thread will be the same as what is used for the upper threading.
- When winding bobbin for embroidery, be sure to use the recommended 60 weight embroidery bobbin thread for this machine.
- Place the bobbin on the bobbin winder shaft so that the notch in the bobbin aligns with the spring on the shaft, and then slide the bobbin winder shaft to the right until it snaps into place.
 - The "Start/Stop" button lights up in orange.



Remove the spool cap and place the spool of thread for the bobbin onto the spool pin.

Slide the spool onto the spool pin so that the thread unwinds to the front from the bottom. Otherwise the thread may become tangled around the spool pin.



① The thread unwinds to the front from the bottom.



Slide the spool cap onto the spool pin.

Slide the spool cap as far as possible to the right, as shown, with the rounded side on the left.



A CAUTION

- If the spool or the spool cap is not installed correctly, the thread may become tangled around the spool pin, causing the needle to break.
- Three spool cap sizes are available, allowing you to choose a spool cap that best fits the size of spool being used. If the spool cap is too small for the spool being used, the thread may catch on the slit in the spool or the machine may be damaged. When using mini king thread spool, use the thread spool insert (mini king thread spool).

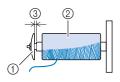
For details on thread spool insert (mini king thread spool), refer to "Memo" on page 14.





Memo

 When using the spool as shown below, use the small spool cap, and leave a small space between the cap and the spool.

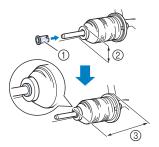


- ① Spool cap (small)
- Spool (cross-wound thread)
- 3 Space
- When using thread that winds off quickly, such as transparent nylon thread or metallic thread, place the spool net over the spool before placing the spool of thread onto the spool pin.

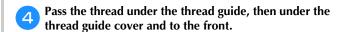
If the spool net is too long, fold it to fit the size of the spool.

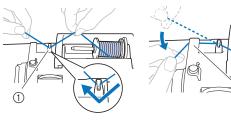


 If a spool of thread whose core is 12 mm (1/2 inch) in diameter and 75 mm (3 inches) high is inserted onto the spool pin, use the thread spool insert (mini king thread spool).



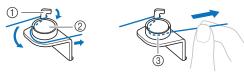
- Thread spool insert (mini king thread spool)
- ② 12 mm (1/2 inch)
- ③ 75 mm (3 inches)





- ① Thread guide
- ② Thread guide cover

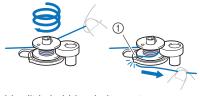
Pass the thread under the hook on the bobbin winding thread guide, and then wind it counterclockwise under the pretension disk.



- ① Bobbin winding thread guide
- ② Pretension disk
- ③ Pull it in as far as possible

☆ Note

- Make sure that the thread is passed under the pretension disk.
- 6 Wind the thread clockwise around the bobbin 5 or 6 times, pass the thread through the guide slit in the bobbin winder seat, and then pull the thread to cut it.



Guide slit in bobbin winder seat (with built-in cutter)

[™] Note

 Be sure to wind the thread clockwise around the bobbin, otherwise the thread will become wrapped around the bobbin winder shaft.

A CAUTION

- Be sure to cut the thread as described. If the bobbin is wound without cutting the thread using the cutter built into the guide slit in the bobbin winder seat, the thread may become tangled in the bobbin or the needle may bend or break when the bobbin thread starts to run out.
- Slide the sewing speed controller to adjust the bobbin winding speed. Slide the controller to the right to increase the speed; slide it to the left to reduce the speed.



Memo

 We recommend winding stretch thread, such as transparent nylon thread, at a low speed since the thread may stretch.

- Turn on the machine.
- Press the "Start/Stop" button once to start winding the bobbin.

When the foot controller is plugged in, press down on the foot controller.



∀ Note

• When winding transparent nylon thread on the bobbin, stop bobbin winding when the bobbin is 1/2 to 2/3 full. If the bobbin was fully wound with transparent nylon thread, it may not be wound neatly, or sewing performance may suffer. In addition, extreme pressure may be applied to the bobbin, it may not be possible to remove the bobbin from the bobbin winder shaft, or the bobbin may break.



When the bobbin winding becomes slow, press the "Start/Stop" button once to stop the machine.
When the foot controller is plugged in, remove your foot from the foot controller.

CAUTION

- When the bobbin winding becomes slow, stop the machine, otherwise the machine may be damaged.
- Cut the thread, slide the bobbin winder shaft to the left until it snaps into place, and then remove the bobbin.



- Slide the sewing speed controller to desired sewing speed position.
- Remove the spool for the bobbin thread from the spool pin.

Installing the bobbin

Install the bobbin wound with thread.

You can begin sewing immediately without pulling up the bobbin thread by simply inserting the bobbin in the bobbin case and guiding the thread through the slit in the needle plate cover.

Memo

 If the threads will be pulled to create gathers or the thread at the beginning of sewing will be finished, for example, when free motion quilting, first pull up the bobbin thread.

For details, refer to "Pulling up the bobbin thread" on page 20.

A CAUTION

• Use a bobbin that has been correctly wound with thread, otherwise the needle may break or the thread tension will be incorrect.

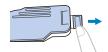




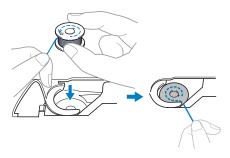
- Before inserting or changing the bobbin, be sure to press (1) on the operation panel to lock all keys and buttons, otherwise injuries may occur if the "Start/Stop" button or any other button is pressed and the machine starts.
- Turn on the machine.
- Press (1) (Needle position button) once or twice to raise the needle.
- Press ᠾ ເ
 - \rightarrow The screen changes, and all keys and operation buttons are locked (except (u°)).



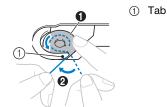
- Raise the presser foot lever.
- Slide the bobbin cover latch to the right and remove the bobbin cover.



Insert the bobbin into the bobbin case so that the thread unwinds to the left.

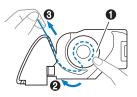


Lightly hold down the bobbin with your right hand (1), and then guide the end of the thread around the tab of the needle plate cover with your left hand (2).



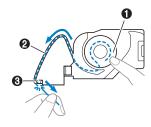
A CAUTION

- Be sure to hold down the bobbin with your finger and unwind the bobbin thread correctly, otherwise the thread may break or the thread tension will be incorrect.
- While lightly holding down the bobbin with your right hand (1), guide the thread through the slit in the needle plate cover (2) and lightly pull it with your left hand (3).



Memo

 By guiding the thread around the tab of the needle plate cover, passing the thread as shown by ② in this illustration, then lightly pulling the thread at ③, the thread will enter the tension spring of the bobbin case to apply the appropriate tension to the bobbin thread during sewing. While lightly holding down the bobbin with your right hand (1), continue guiding the thread through the slit with your left hand (2). Then, cut the thread with the cutter (3).



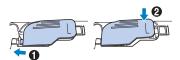
Memo

 Be sure to complete the bobbin threading correctly according to these instructions. If the thread is simply placed in the slit in the needle plate cover, the bobbin thread will not be correctly threaded, resulting in poor sewing performance or incorrect thread tension.



Reattach the bobbin cover.

Insert the tab of the bobbin cover into the notch of the needle plate cover, and then lightly press down on the right side.



Memo

 You can begin sewing without pulling up the bobbin thread. If you wish to pull up the bobbin thread before starting to sew, pull up the thread according to the procedure in "Pulling up the bobbin thread" on page 20.



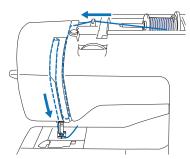
Press (ut) to unlock all keys and buttons.

Upper Threading

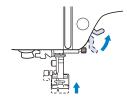
A CAUTION

- When threading the upper thread, carefully follow the instructions. If the upper threading is not correct, the thread may become tangled or the needle may bend or break.
- Never use a thread weight of 20 or lower.
- Use the needle and the thread in the correct combination. For details on the correct combination of needles and threads, refer to "Fabric/Thread/Needle Combinations" on page 21.

Threading the upper thread

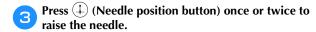


- → When threading the upper thread, carefully follow the instructions.
- Turn on the machine.
- Raise the presser foot lever to raise the presser foot.

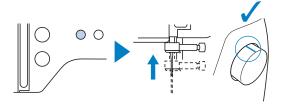


☆ Note

 If the presser foot is not raised, the machine cannot be threaded.

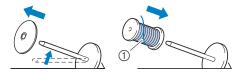


→ The needle is correctly raised when the mark on the handwheel is at the top, as shown below. Check the handwheel and, if this mark is not at this position, press (Needle position button) until it is.



Remove the spool cap and place the spool of thread onto the spool pin.

Slide the spool onto the spool pin so that the thread unwinds to the front from the bottom. Otherwise the thread may become tangled around the spool pin.



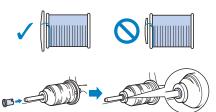
- 1) The thread unwinds to the front from the bottom.
- Slide the spool cap onto the spool pin.

 Slide the spool cap as far as possible to the right, as shown, with the rounded side on the left.

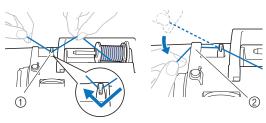


A CAUTION

 Choose a spool cap that best fits the size of spool being used. For more information regarding the choice of spool caps for your thread choice, refer to "Memo" on page 14.



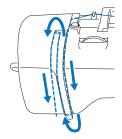
 If the spool or the spool cap is not positioned correctly, the thread may become tangled around the spool pin or the needle may break. Pass the thread under the thread guide, then under the thread guide cover and to the front.



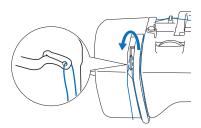
- ① Thread guide
- ② Thread guide cover
- Press 🕠 .
 - \rightarrow The screen changes, and all keys and operation buttons are locked (except (\underline{u}^{ζ})).

CAUTION

- When threading the needle, be sure to press on the operation panel to lock all keys and buttons, otherwise injuries may occur if the "Start/Stop" button or any other button is pressed and the machine starts.
- Pass the thread through the thread channel in the order shown below.

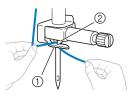


Make sure that the thread is passed into the thread take-up lever as shown below.



Slide the thread behind the needle bar thread guide.

The thread can easily be slid behind the needle bar thread guide by holding the thread in your left hand, then feeding the thread with your right hand, as shown. Make sure that the thread is passed through to the left of the tab of the needle bar thread guide.

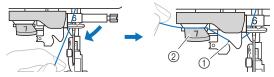


- Needle bar thread guide
- ② Tab

- Check that the needle and thread are compatible with the needle threader. If they are compatible, continue with the next step.
 - The needle threader can be used with machine needles 75/11 through 100/16.
 - The needle threader cannot be used with the wing needle or the twin needle.
 - When thread such as transparent nylon monofilament or specialty threads are used, it is not recommended to use the needle threader.
 - If the needle threader cannot be used, insert the thread through the eye of the needle from front to back by hand. At this time, be sure to lock all keys and operation buttons described in step 7.



Pull the end of the thread, which has been passed through the needle bar thread guide, to the left, then pass the thread through the notch of the threader thread guide, and then firmly pull the thread from the front and insert it into the slit of the threader thread guide disk marked "7" all the way.



- ① Notch of the threader thread guide
- ② Threader thread guide disk
- Cut the thread with the thread cutter on the left side of the machine.

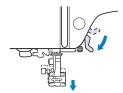


☆ Note

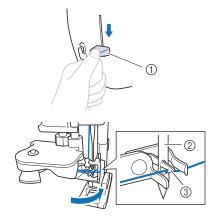
- If the thread is pulled through and cannot be cut correctly, lower the presser foot lever so that the thread is held in place before cutting the thread. If this operation is performed, proceed to step 15.
- When using thread that quickly winds off the spool, such as metallic thread, it may be difficult to thread the needle if the thread is cut.

Therefore, instead of using the thread cutter, pull out about 8 cm (approx. 3 inches) of thread after passing it through the threader thread guide disk (marked "7").

Lower the presser foot lever to lower the presser foot.



Dower the needle threader lever on the left side of the machine as much as possible to make the hook turn.



- ① Needle threader lever
- ② Needle
- 3 Hook

***** Note

- If the needle is not raised to it's highest position, the needle threader cannot thread the needle. Turn handwheel counterclockwise until the needle is at its highest position. The needle is correctly raised when the mark on the handwheel is at the top, as shown under step 3 on page 17.
- Raise the needle threader lever slowly.



Carefully pull the end of thread that was passed through the eye of the needle.

If the needle was not completely threaded, but a loop in the thread was formed in the eye of the needle, carefully pull the loop through the eye of the needle to pull out the end of the thread.



Raise the presser foot lever, pass the end of the thread through and under the presser foot, and then pull out about 5 cm (approx. 2 inches) of thread toward the rear of the machine.



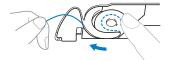
Press ᠾ to unlock all keys and buttons.

Pulling up the bobbin thread

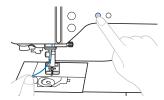
If the threads will be pulled to create gathers or the thread at the beginning of sewing will be finished, for example, when free motion quilting, first pull up the bobbin thread.

- Refer to "Threading the upper thread" on page 17 to thread the machine with the upper thread and thread the needle.
- Follow steps 1 to 6 "Installing the bobbin" on page 16 for installing the bobbin and to insert the bobbin into the bobbin case.
- Pass the bobbin thread through the slot.

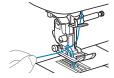
 Do not cut the thread with the cutter, otherwise it will be difficult to pull up the bobbin thread.



- Press (15) to unlock all keys and buttons.
- While lightly holding the upper thread with your left hand, press (1) (Needle position button) twice to lower and then raise the needle.



- → The bobbin thread is looped around the upper thread and can be pulled up.
- 6 Carefully pull the upper thread upward to pull out the end of the bobbin thread.



Pull up the bobbin thread, pass it under the presser foot and pull it about 10 cm (4 inches) toward the back of the machine, making it even with the upper thread.



Reattach the bobbin cover.

Fabric/Thread/Needle Combinations

- Needles that can be used with this machine: Home sewing machine needles (size 65/9 100/16)
 - * The larger the number, the larger the needle. As the numbers decrease, the needles get finer.
- Thread that can be used with this machine: 30 90 weight
 - * Never use thread of 20 weight or lower. It may cause machine to malfunction.
 - * The smaller the number, the heavier the thread. As the numbers increase, the thread gets finer.
- The machine needle and thread that should be used depends on the type and thickness of the fabric. Refer to the following table when choosing the thread and needle appropriate for the fabric that you wish to sew.
 - The combinations shown in the table provide a general guideline. Be sure to sew trial stitches on the actual number of layers and type of fabric to be used in your project.
 - The machine needles are consumables. For safety and best results, we recommend replacing the needle regularly. For details on when to replace the needle, refer to "Checking the needle" on page 22.
- In principle, use a fine needle and thread with lightweight fabrics, and a larger needle and heavier thread with heavyweight fabrics.
- Select a stitch appropriate for the fabric, and then adjust the stitch length. When sewing lightweight fabrics, make the stitch length finer (shorter). When sewing heavyweight fabrics, make the stitch length coarser (longer). (page 29)

When sewing stretch fabrics, refer to "Sewing stretch fabrics" on page 32.

Eab	rio Typo/Application	Thread		Size of needle	Stitch length	
Fabric Type/Application		Туре	Weight	Size of fleedie	mm (inch)	
Lightweight fabrics	Lawn, georgette, challis, organdy, crepe, chiffon, voile, gauze, tulle,	Polyester thread	60 - 90	65/9 - 75/11	Fine stitches 1.8-2.5	
	lining, etc.	Cotton thread, Silk thread	50 - 80	03/3 - 73/11	(1/16-3/32)	
Medium weight fabrics	Broadcloth, taffeta, gabardine, flannel, seersucker, double gauze,	Polyester thread	60 - 90		Regular stitches	
	linen, terry cloth, waffle weave, sheeting, poplin, cotton twill, satin, quilting cotton, etc.	Cotton thread, Silk thread	50 - 60	75/11 - 90/14	2.0-3.0 (1/16-1/8)	
Heavyweight fabrics	Denim (12 ounces or more), canvas, etc.	Polyester thread, Cotton thread	30	100/16	Coarse stitches	
	Denim (12 ounces or more), canvas, tweed, corduroy, velour, melton	Polyester thread	60	90/14 - 100/16	2.5-4.0 (3/32-3/16)	
	wool, vinyl-coated fabric, etc.	Cotton thread, Silk thread	30 - 50	90/14 - 100/10		
Stretch fabrics (knit fabrics, etc.)	Jersey, tricot, T-shirt fabric, fleece, interlock, etc.	Polyester thread, Cotton thread, Silk thread	50	Ball point needle 75/11 - 90/14	Setting appropriate for the fabric thickness	
For top-stitching		Polyester thread,	30	90/14 - 100/16	Setting appropriate for	
		Cotton thread	50 - 60	75/11 - 90/14	the fabric thickness	

■ Transparent nylon thread

Use a home sewing machine topstitching needle, regardless of the fabric or thread.

■ Embroidery needles

Use a 75/11 home sewing machine needle for embroidery.

A CAUTION

• The appropriate fabric, thread and needle combinations are shown in the preceding table. If the combination of the fabric, thread and needle is not correct, particularly when sewing heavy fabrics (such as denim) with thin needles (such as 65/9 to 75/11), the needle may bend or break. In addition, the stitching may be uneven or puckered or there may be skipped stitches.

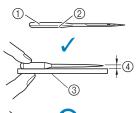
Replacing the Needle

A CAUTION

- Only use recommended home sewing machine needles. Use of any other needle may bend the needle or damage the machine.
- Never use bent needles. Bent needles can easily break, possibly resulting in injuries.

Checking the needle

Before using the needle, place the flat side of the needle on a flat surface and check that the distance between the needle and the flat surface is even.



- 1) Flat side
- ② Needle type marking
- 3 Flat surface
- (4) Even
- ⑤ Not even



[™] Note

- Replace the needle in cases such as the four described below:
- ① If an unusual sound is produced when the needle enters the fabric while sewing trial stitches at low speed. (The tip of the needle may be broken or dull.)
- ② If stitches are skipped. (The needle may be bent.)
- 3 Generally, after completing one project, such as a piece of clothing.
- 4 Generally, after using three full bobbins of thread.

Replacing the needle

Use the screwdriver and a new needle that has been determined to be straight according to the instructions in "Checking the needle" on page 22.

- Press ((Needle position button) once or twice to raise the needle.
- Place fabric or paper under the presser foot to cover the hole in the needle plate to prevent the needle from falling into the machine.



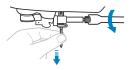
Press (1).

 \rightarrow The screen changes, and all keys and operation buttons are locked (except $(u^{(i)})$).

CAUTION

- When replacing the needle, be sure to press

 (1) on the operation panel to lock all keys
 and buttons, otherwise injuries may occur if
 the "Start/Stop" button or any other button is
 pressed and the machine starts.
- Hold the needle with your left hand, and then use a screwdriver to turn the needle clamp screw toward you (counterclockwise) to remove the needle.



- Do not apply a strong force when loosening or tightening the needle clamp screw, otherwise certain parts of the machine may be damaged.
- With the flat side of the needle toward the rear of the machine, insert the new needle until it touches the needle stopper. Using the screwdriver tighten the needle clamp screw by turning it clockwise.

① Needle stopper



A CAUTION

- Be sure to insert the needle until it touches the needle stopper and securely tighten the needle clamp screw with the screwdriver, otherwise the needle may break or damage may result.
- Press to unlock all keys and buttons.

Replacing the Presser Foot

A CAUTION

- Use the appropriate presser foot for the type of stitch that you wish to sew, otherwise the needle may hit the presser foot, causing the needle to bend or break. For details on the presser foot that should be used with the selected stitch, refer to "Stitch Chart" on page 35.
- Only use presser feet designed specifically for this machine. Use of any other presser foot may result in injuries or damage to the machine.

[™] Note

 When a stitch is selected, the icon for the presser foot that should be used appears in the screen. Check that the correct presser foot is attached before starting to sew. If the wrong presser foot is installed, attach the appropriate presser foot. (page 10)



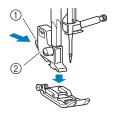
Replacing the presser foot

- Press (1) (Needle position button) once or twice to raise the needle.
- Press (16).
 - → The screen changes, and all keys and operation buttons are locked (except (u°)).

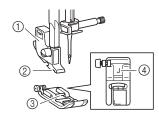
A CAUTION

• When replacing the presser foot, be sure to press (10) on the operation panel to lock all keys and buttons, otherwise injuries may occur if the "Start/Stop" button or any other button is pressed and the machine starts.

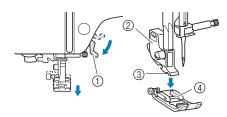
- Raise the presser foot lever.
- Press the black button at the back of the presser foot holder in order to remove the presser foot.



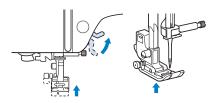
- ① Black button
- ② Presser foot holder
- Place the appropriate presser foot below the presser foot holder so that the presser foot pin is aligned with the notch in the holder.



- (1) Presser foot holder
- ② Notch
- ③ Pin
- 4 Presser foot type
- 6 Slowly lower the presser foot lever so that the presser foot pin snaps into the notch in the presser foot holder.



- ① Presser foot lever
- 2 Presser foot holder
- 3 Notch
- ④ Pin
- \rightarrow The presser foot is attached.
- Raise the presser foot lever to check that the presser foot is securely attached.



Press 🐠 to unlock all keys and buttons.

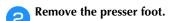
Removing and attaching the presser foot holder

Remove the presser foot holder when cleaning the machine or when installing a presser foot that does not use the presser foot holder, such as the walking foot and quilting foot.

■ Removing the presser foot holder



 \rightarrow The screen changes, and all keys and operation buttons are locked (except $(\mu^{\mathbb{Q}})$).



• For details, refer to "Replacing the presser foot" on page 23.

Use the screwdriver to loosen the presser foot holder screw.

Turn the screw toward the back of the machine (counterclockwise).

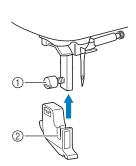
 The presser foot holder screw can also be loosened or tightened with the disc-shaped screwdriver.



Press (19) to unlock all keys and buttons.

■ Attaching the presser foot holder

- Press 🐠.
 - \rightarrow The screen changes, and all keys and operation buttons are locked (except $(\underline{u}^{(i)})$).
- Raise the presser foot lever.
- Align the notch in the presser foot holder with the screw.



- ① Screw
- Notch in presser foot holder

Hold the presser foot holder in place with your right hand, and then tighten the screw using the screwdriver in your left hand.

Turn the screw toward you (clockwise).



A CAUTION

- Be sure to securely tighten the presser foot holder screw, otherwise the presser foot holder may fall off and the needle may strike it, causing the needle to bend or break.
- Press (1) to unlock all keys and buttons.

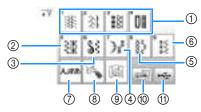
Chapter 2 SEWING BASICS

Sewing

CAUTION

- While the machine is in operation, pay special attention to the needle location. In addition, keep your hands away from all moving parts such as the needle and handwheel, otherwise injuries may occur.
- Do not pull or push the fabric too hard while sewing, otherwise injuries may occur or the needle may break.
- Never use bent needles. Bent needles can easily break, possibly resulting in injuries.
- Make sure that the needle does not strike basting pins, otherwise the needle may break or bend.

Stitch types



- Utility stitches (page 35) You can select from utility stitches, including straight line stitching, overcasting, buttonhole and basic decorative stitches.
- ② Decorative stitches
- ③ Decorative satin stitches
- 4 Satin stitches
- ⑤ Cross stitch stitches
- (6) Utility decorative stitches
- (7) Character stitches
- MY CUSTOM STITCH (page 57) 8 You can design original stitches.
- MY CUSTOM STITCH stored in the machine's memory or USB flash drive (page 58)
- Stitch patterns stored in the machine's memory (page 10 56)
- Stitch patterns stored in USB flash drive (page 56)

Basic sewing

∀ Note

- First, perform a trial sewing, using a piece of fabric and thread that are the same as those used for your project.
- Prepare the appropriate needle and thread for the type of fabric. (page 21)

If necessary, replace the needle. (page 22)

- Wind thread onto a bobbin, and then install it into the machine. (page 13)
- Thread the upper thread. (page 17)
- Press (ছিবট্ট) on the operation panel and select the stitch type.
- Select a stitch.
 - displays the previous screen, and be displays the next screen.
 - For details on the key functions, refer to "Viewing the LCD" on page 10.
 - If necessary, change to the desired stitch width or stitch length. (page 29)



Check which presser foot is indicated in the upper-left corner of the screen, and then attach it. Attach zigzag foot "J" in this procedure. (It is on the machine when purchased.)

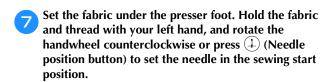


• For details on changing the presser foot, refer to "Replacing the Presser Foot" on page 23.

CAUTION

Always use the correct presser foot. If the wrong presser foot is used, the needle may strike the presser foot and bend or break, possibly resulting in injury. Refer to "Stitch Chart" on page 35 for presser

foot recommendations.





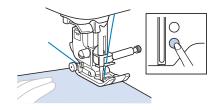
- Lower the presser foot lever.
- Adjust the sewing speed with the sewing speed controller. (when using utility stitches)

You can use this controller to adjust sewing speed during sewing.



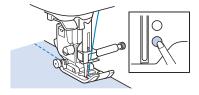
- ① Fast
- ② Slow
- Press the "Start/Stop" button to start sewing. (When the foot controller is plugged in, slowly press down on the foot controller.)

Guide the fabric lightly by hand.



Memo

- When the foot controller is being used, you cannot start sewing by pressing the "Start/Stop" button.
- Press the "Start/Stop" button again to stop sewing.
 (When the foot controller is plugged in, remove your foot from the foot controller.)



Press (Thread cutter button) to trim the upper and bobbin threads.



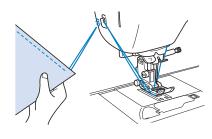
→ The needle will return to the up position automatically.

A CAUTION

- Do not press (Thread cutter button) after the threads have been cut. Doing so could tangle the thread or break the needle and damage the machine.
- Do not press (Thread cutter button) when there is no fabric set in the machine. The thread may tangle, possibly resulting in damage.

[™] Note

 When cutting thread such as nylon monofilament thread, or other decorative threads, use the thread cutter on the left side of the machine.



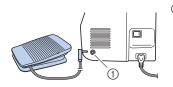
- When the needle has stopped moving, raise the presser foot lever and remove the fabric.
- Check the sewing finish. If necessary, adjust the thread tension. (page 29)

■ Using the foot controller

You can also use the foot controller to start and stop sewing.

Memo

- When the foot controller is connected, you cannot use the "Start/Stop" button.
- Bobbin winding can be started and stopped with the foot controller.
- The foot controller cannot be used when embroidering.
- Turn off the machine.
- Insert the foot controller plug into the foot controller jack on the machine.



① Foot controller jack

Turn on the machine.

Slowly depress the foot controller to start sewing.



Memo

- The speed that is set using the sewing speed controller will be the foot controller's maximum sewing speed.
- Release the foot controller to stop the machine.

Sewing reverse/reinforcement stitches

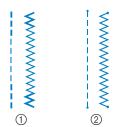
Reverse/reinforcement stitches are generally necessary at the beginning and end of sewing. Depending on the selected stitch, reverse or reinforcement stitches are sewn while \fill (Reverse/Reinforcement stitch button) is kept pressed. With reinforcement stitches, 3 to 5 stitches are sewn at the same place. With reverse stitches, the stitching is sewn in the opposite direction.

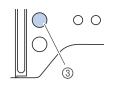
Memo

When any of the following stitches is selected, pressing
 (Reverse/Reinforcement stitch button) will sew reverse stitches.

No.	1-01	1-03	1-08
Stitch	0=	0=	\$

When any other stitch is selected, pressing (Reverse/Reinforcement stitch button) will sew reinforcement stitches.

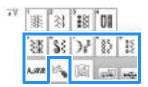




- Reverse stitch
- ② Reinforcement stitch
- ③ (Reverse/Reinforcement stitch button)

Combining Stitch Patterns

Stitch patterns from the following categories can be combined.



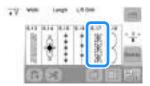
Example:







2 Select the following stitch pattern.



- Press 🖘.
 - → The display returns to the stitch selection screen.
- Press Aura.
- Select a font.



Press a tab to change the selection screens and enter a character.



- If a character is pressed by mistake, press —.
 Characters are deleted individually starting with the last character entered.
- To enter a space, press ____.



If you want to sew the stitch pattern continuously,

press IIII to display editing screen, and then press ere B



→ The stitch pattern turns continuous.



Memo

· When sewing is completed, trim any excess thread between characters.



Automatic reverse/reinforcement stitching

After selecting a stitch pattern, turn on the automatic reverse/ reinforcement stitching function before sewing, and the machine will automatically sew reinforcement stitches (or reverse stitches, depending on the stitch pattern) at the beginning and end of sewing.



Select a stitch.

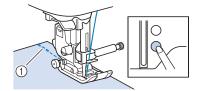
- For details on selecting a stitch, refer to "Basic sewing" on page 25.
- Press to set the automatic reverse/reinforcement stitching function.



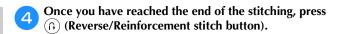
 \rightarrow The key will display as \blacksquare

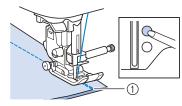


Set the fabric in the start position and begin sewing.



- 1 Reverse stitches (or reinforcement stitches)
- → The machine will automatically sew reverse stitches (or reinforcement stitches) and then continue sewing.





- ① Reverse stitches (or reinforcement stitches)
- → The machine will sew reverse stitches (or reinforcement stitches) and stop.

Automatically cutting the thread

The machine can be set to automatically cut the threads at the end of the stitching. This is called "programmed thread cutting". If programmed thread cutting is set, automatic reverse/reinforcement stitching is also set.

If the machine is turned off, programmed thread cutting will be turned off.



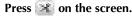
Turn on the machine.



Select a stitch.

For details on selecting a stitch, refer to "Basic sewing" on page 25.







- \rightarrow You get **3** and the machine is set for programmed thread cutting and automatic reverse/ reinforcement stitching.
- To turn programmed thread cutting off, press



- Set the fabric in place, and press the "Start/Stop" button once.
 - → Stitching will begin after reverse stitches (or reinforcement stitches) are sewn automatically.
- Once you have reached the end of the stitching, press (A) (Reverse/Reinforcement stitch button) once.

If stitching, such as buttonholes and bar tacking, that includes reinforcement stitching has been selected, this operation is unnecessary.

→ After the reverse stitching (or reinforcement stitching) has been done, the machine stops, and the threads

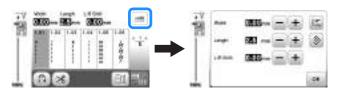


- The point where the "Start/ Stop" button was pressed.
- The point where (A) (Reverse/Reinforcement stitch button) was pressed.
- The threads are cut here.

Setting the stitch width/stitch length/"L/R Shift"

This machine is preset with the default settings for the stitch width, stitch length and "L/R Shift" for each stitch. However, you can change any of the settings by pressing

in the utility stitch screen.



After changing the settings, press to return to the utility stitch screen.

If you wish to save specific settings for a stitch so that they can be used later, press after changing the settings to save the new settings with the selected stitch.

Memo

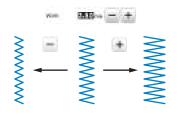
- Press to return the setting to its default. If is then
 pressed, the default settings are saved to the machine
 instead of the former settings.
- If the straight stitch or triple stretch stitch was selected, changing the stitch width changes the needle position.
 Increasing the width moves the needle to the right; reducing the width moves the needle to the left. (page 29)
- **——** or **——** means the setting cannot be changed.

A CAUTION

- After adjusting the stitch width or the "L/R Shift", slowly turn the handwheel toward you (counterclockwise) and check that the needle does not touch the presser foot. If the needle hits the presser foot, the needle may bend or break.
- If the stitches are bunched together, increase the stitch length. Continuing to sew with the stitches bunched together may result in the needle bending or breaking.

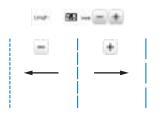
■ Setting the stitch width

The stitch width (zigzag width) can be adjusted to make the stitch wider or narrower.



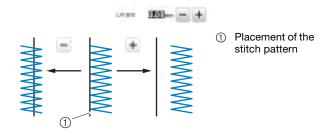
■ Setting the stitch length

The stitch length can be adjusted to make the stitch coarser (longer) or finer (shorter).



■ Setting the "L/R Shift"

The placement of the zigzag stitch can be adjusted to move the stitch to the right or left.

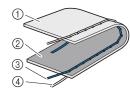


Adjusting the thread tension

You may need to change the thread tension, depending on the fabric and thread being used.

■ Correct thread tension

The upper thread and the bobbin thread should cross near the center of the fabric. Only the upper thread should be visible from the right side of the fabric, and only the bobbin thread should be visible from the wrong side of the fabric.



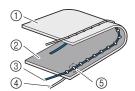
- Wrong side of fabric
- ② Right side of fabric
- ③ Upper thread
- 4) Bobbin thread

■ Upper thread is too tight

If the bobbin thread is visible from the right side of the fabric, the upper thread is too tight. Loosen the thread tension.

☆ Note

 If the bobbin thread was incorrectly threaded, the upper thread may be too tight. In this case, refer to "Installing the bobbin" on page 16 and rethread the bobbin thread.



- ① Wrong side of fabric
- ② Right side of fabric
- ③ Upper thread
- 4 Bobbin thread
- 5 The bobbin thread is visible from the right side of the fabric.

Turn the thread tension dial counterclockwise to loosen the upper thread tension.

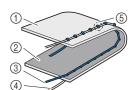


■ Upper thread is too loose

If the upper thread is visible from the wrong side of the fabric, the upper thread is too loose. Tighten the thread tension.

[™] Note

 If the upper thread was incorrectly threaded, the upper thread may be too loose. In this case, refer to "Upper Threading" on page 17 and rethread the upper thread.



- ① Wrong side of fabric
- ② Right side of fabric
- ③ Upper thread
- Bobbin thread
- ⑤ The upper thread is visible from the wrong side of the fabric.

Turn the thread tension dial clockwise to tighten the upper thread tension.



[⋆] Note

 If the upper thread is not threaded correctly or the bobbin is not installed correctly, it may not be possible to set the correct thread tension. If the correct thread tension cannot be achieved, rethread the upper thread and insert the bobbin correctly.

Useful Sewing Tips

Sewing Tips

■ Trial sewing

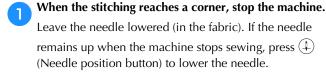
Before starting your sewing project, we recommend sewing trial stitches using thread and scrap fabric that are the same as those used for your project.

While checking the sewing results, adjust the thread tension as well as the stitch length and width according to the number of fabric layers and stitch that is sewn.

☆ Note

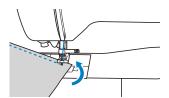
- Other factors, such as fabric thickness, stabilizer material, etc., also have an effect on the stitch, so you should always sew a few trial stitches before beginning your project.
- When sewing decorative satin stitch or satin stitch patterns, there may be shrinking or bunching of stitches, so be sure to use a stabilizer material.

■ Changing the sewing direction



Raise the presser foot lever, and then turn the fabric.

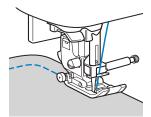
Turn the fabric using the needle as a pivot.



3 Lower the presser foot lever and continue sewing.

■ Sewing curves

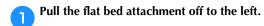
Sew slowly while slightly changing the sewing direction to sew around the curve. For details on sewing with an even seam allowance, refer to "Sewing an even seam allowance" on page 31.

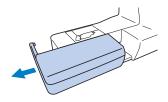


When sewing along a curve while using a zigzag stitch, select a shorter stitch length in order to obtain a finer stitch.

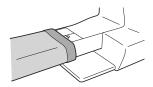
■ Sewing cylindrical pieces

Removing the flat bed attachment allows for free-arm sewing, making it easier to sew cylindrical pieces such as sleeve cuffs and pant legs.





Slide the part that you wish to sew onto the free arm, and then sew from the top.



When you are finished with free arm sewing, install the flat bed attachment back in its original position.

Sewing an even seam allowance

To sew an even seam, start sewing so that the seam allowance is to the right of the presser foot, and the edge of the fabric is aligned with either the right edge of the presser foot or a marking on the needle plate.

■ Changing the needle position

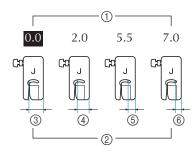
The needle position used as the baseline is different for the straight stitch (left needle position) and the straight stitch (middle (center) needle position).



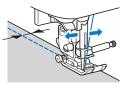


- Straight stitch (left needle position)
- Straight stitch (middle (center) needle position)

When the stitch width of the straight stitch (left needle position) is set to its standard setting (0.0 mm), the distance from the needle position to the right side of the presser foot is 12 mm (1/2 inch). If the stitch width is changed (between 0 and 7.0 mm (1/4 inch)), the needle position will also change. By changing the stitch width and sewing with the right side of the presser foot aligned with the edge of the fabric, a seam allowance can be sewn with a fixed width.



- 1 Stitch width setting
- Distance from the needle position to the right side of the presser foot
- 3 12.0 mm (1/2 inch)
- 4) 10.0 mm (3/8 inch)
- ⑤ 6.5 mm (1/4 inch)
- ⑥ 5.0 mm (3/16 inch)

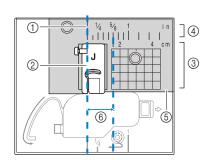


 For details, refer to "Setting the stitch width" on page 29.

■ Aligning the fabric with a needle plate marking

The markings on the needle plate show the distance from the needle position of a seam sewn with the straight stitch (left needle position). Sew while keeping the edge of the fabric aligned with a marking on the needle plate. The distance between the markings in the upper scale is 1/8 inch (3 mm) and the distance between the markings in the grid is 5 mm (3/16 inch).

For stitches with a left needle position (Stitch width: 0.0 mm)



- ① Seam
- ② Presser foot
- ③ Centimeters
- 4 Inches
- ⑤ Needle plate
- 6 1.6 cm (5/8 inch)

■ Aligning the fabric with zigzag foot "J"

The marking on zigzag foot "J" can be used to sew about 5 mm (3/16 inch) from the edge of the fabric. When using this feature, select a straight stitch, and set the stitch width to 2.0 mm.



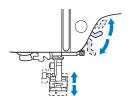
- 1) Stitch width 2.0 mm
- ② Marking
- ③ 5 mm (3/16 inch)

Sewing Various Fabrics

■ Sewing thick fabrics

☐ If the fabric does not fit under the presser foot

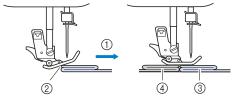
The presser foot lever can be raised to two different positions. If the fabric does not fit under the presser foot, for example, when sewing together thick fabrics, raise the presser foot lever to its highest position so that the fabric can be placed under the presser foot.



☐ If the fabric does not feed

When sewing thick fabric such as denim or quilting, the fabric may not feed at the start of sewing if the presser foot is not level, as shown below. In this case, use the presser foot locking pin (black button on the left side) of zigzag foot "J" so that the presser foot remains level while sewing, allowing the fabric to be fed smoothly.

If the presser foot misalignment is too large, place thick paper or fabric (with the same thickness as the fabric being sewn) under the heel of the presser foot to be able to start sewing smoothly.



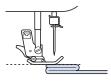
- ① Sewing direction
- ② Misalignment
- 3 Fabric being sewn
- 4 Fabric or thick paper
- Raise the presser foot lever.
- Align the beginning of stitching, and then position the
- While holding zigzag foot "J" level, push in and hold the presser foot locking pin (black button on the left side), and lower the presser foot lever.



Presser foot locking pin (black button)

Release the presser foot locking pin (black button).

→ The presser foot remains level, allowing the fabric to be fed.



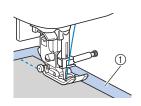
→ After the seam is sewn, the presser foot will return to its original angle.

A CAUTION

• If fabric more than 6 mm (15/64 inch) thick is sewn or if the fabric is pushed with too much force, the needle may bend or break.

■ Sewing thin fabrics

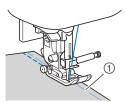
When sewing thin fabrics such as chiffon, the stitching may become misaligned or the fabric may not feed correctly. Move the needle (be sure to use a fine needle) to the furthest left or right hand position so that the fabric does not get pulled down into the feed dog area. If this occurs or there is shrinkage of the stitching, place non-woven water-soluble stabilizer under the fabric and sew them together.



Water-soluble stabilizer (non-woven)

■ Sewing stretch fabrics

First, baste the pieces of fabric together, and then sew without stretching the fabric. If the stitching is misaligned, place non-woven water-soluble stabilizer under the fabric and sew them together.



① Basting

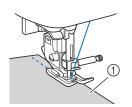
For best results when sewing on knit fabrics use the stretch stitches. Also be sure to use a needle for knits (Ball point needle (gold colored)). The recommended stitches and their stitch numbers are indicated below.

No.	1-05	1-06	1-11	1-12	2-13
Stitch	0 == ==	Ź	\\\\.		

■ Sewing leathers or vinyl fabrics

When sewing fabrics that may stick to the presser foot, such as leather or vinyl fabrics, replace the presser foot with the walking foot*, non stick foot* or roller foot*.

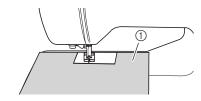
* Items sold separately, please contact your authorized Brother dealer.



1 Leather

If the leather or vinyl fabric sticks to the flat bed attachment, sew with copy paper or tracing paper placed on top of the flat bed attachment so the fabric moves smoothly.

If the paper is positioned so that it does not cover the needle plate, the paper will not be sewn together with the fabric.



Copy paper or tracing paper

☆ Note

- The walking foot can only be used with straight or zigzag stitch patterns. Do not sew reverse stitches with the walking foot.
- When sewing with the walking foot, sew at a speed between slow and medium.
- When using the walking foot, test sew on a scrap piece of leather or vinyl that is to be used in project to make sure foot does not leave any marks.

■ Sewing hook-and-loop fastener tape

A CAUTION

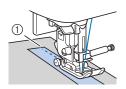
- Use only the adhesive-free hook-and-loop fastener tape which is designed for sewing.
 When the glue adheres to the needle or the bobbin case, it may cause malfunction.
- If the hook-and-loop fastener tape is sewn with the thin needle (65/9-75/11), the needle may bend or break.

☆ Note

 Before sewing, baste together the fabric and the hookand-loop fastener tape.

Make sure that the needle passes through the hook-and-loop fastener tape by turning the handwheel and lower the needle into the hook-and-loop fastener tape before sewing. And then, sew the edge of the hook-and-loop fastener tape at a slow speed.

If the needle does not pass through the hook-and-loop fastener tape, replace the needle with the needle size for thicker fabrics. For details, refer to "Fabric/Thread/Needle Combinations" on page 21.



① Edge of the hook-and-loop fastener tape

Stitch

Stitch

Chapter 3 VARIOUS STITCHES

Stitch Chart

■ Utility stitches

Memo

- The stitches shown in the tables and some of the illustrations may differ slightly from the stitch patterns displayed in the LCD.
- When any of the following stitches are selected, pressing (i) (Reverse/Reinforcement stitch button) will sew reverse stitches.

No.	1-01	1-03	1-08
Stitch	0= -	0=	\$

When any other stitch is selected, pressing (f) (Reverse/Reinforcement stitch button) will sew reinforcement stitches.

lacksquare, or lacksquare in some of the illustrations shows the needle position of the stitch.



- ① Left needle position
- ② Middle (center) needle position
- 3 Right needle position

☆ Note

- The walking foot can only be used with straight or zigzag stitch patterns. Do not sew reverse stitches with the walking foot.
- Twin needle can be used by attaching zigzag foot "J".

Stitch (Presser foot)	No.	Stitch name/Applications	Stitch width (mm (inch)) Auto. Manual	Stitch length (mm (inch)) Auto. Manual
(J)	1-01*	Straight stitch (Left) General sewing, gather, pintuck, etc.	0.0 (0) 0.0 - 7.0 (0 - 1/4)	2.5 (3/32) 0.2 - 5.0 (1/64 - 3/16)
(J)	1-02*	Straight stitch (Left) General sewing, gather, pintuck, etc.	0.0 (0) 0.0 - 7.0 (0 - 1/4)	2.5 (3/32) 0.2 - 5.0 (1/64 - 3/16)
(J)	1-03*	Straight stitch (Middle) General sewing, gather, pintuck, etc.	3.5 (1/8) 0.0 - 7.0 (0 - 1/4)	2.5 (3/32) 0.2 - 5.0 (1/64 - 3/16)
(J)	1-04*	Straight stitch (Middle) General sewing, gather, pintuck, etc.	3.5 (1/8) 0.0 - 7.0 (0 - 1/4)	2.5 (3/32) 0.2 - 5.0 (1/64 - 3/16)

Stitch (Presser foot)	No.	Stitch name/Applications	width (mm (inch)) Auto. Manual	length (mm (inch)) Auto. Manual
0 == == (J)	1-05*	Triple stretch stitch General sewing for reinforcement and decorative topstitching	0.0 (0) 0.0 - 7.0 (0 - 1/4)	2.5 (3/32) 0.4 - 5.0 (1/64 - 3/16)
Ź Ź (J)	1-06*	Stem stitch Reinforced stitching, sewing and decorative applications	1.0 (1/16) 0.0 - 7.0 (0 - 1/4)	2.5 (3/32) 0.4 - 5.0 (1/64 - 3/16)
(J)	1-07	Basting stitch For basting. If the basting threads fall out of the fabric, pull up the bobbin thread before sewing, and then pull the upper thread and bobbin thread under the presser foot toward the back of the machine (page 20). Hold the upper thread and bobbin thread when beginning to sew, and when finished sewing, cut the threads leaving an excess amount of thread. Finally, hold the upper thread and bobbin thread at the beginning of the stitching while arranging the fabric.	0.0 (0) 0.0 - 7.0 (0 - 1/4)	-
	1-08*	Zigzag stitch For overcasting, mending.	3.5 (1/8) 0.0 - 7.0 (0 - 1/4)	1.4 (1/16) 0.0 - 5.0 (0 - 3/16)
(J)	1-09*	Zigzag stitch For overcasting, mending.	3.5 (1/8) 0.0 - 7.0 (0 - 1/4)	1.4 (1/16) 0.0 - 5.0 (0 - 3/16)
(F)	1-10*	Zigzag stitch (Right) Start from right needle position, zigzag sews to left.	3.5 (1/8) 2.5 - 5.0 (3/32 - 3/16)	1.4 (1/16) 0.3 - 5.0 (1/64 - 3/16)
(J)	1-11*	2 steps elastic zigzag stitch Overcasting (medium weight and stretch fabrics), tape and elastic	5.0 (3/16) 0.0 - 7.0 (0 - 1/4)	1.0 (1/16) 0.2 - 5.0 (1/64 - 3/16)
(J)	1-12*	3 steps elastic zigzag stitch Overcasting (medium, heavyweight and stretch fabrics), tape and elastic	5.0 (3/16) 0.0 - 7.0 (0 - 1/4)	1.0 (1/16) 0.2 - 5.0 (1/64 - 3/16)
(G) (M)	1-13	Overcasting stitch Reinforcing of light and medium weight fabrics	3.5 (1/8) 2.5 - 5.0 (3/32 - 3/16)	2.0 (1/16) 0.4 - 5.0 (1/64 - 3/16)
(G)	1-14	Overcasting stitch Reinforcing of heavyweight fabric	5.0 (3/16) 2.5 - 5.0 (3/32 - 3/16)	2.5 (3/32) 0.4 - 5.0 (1/64 - 3/16)

Stitch (Presser foot)	No.	Stitch name/Applications	Stitch width (mm (inch)) Auto. Manual	Stitch length (mm (inch)) Auto. Manual
KKKK (G)	1-15	Overcasting stitch Reinforcing of medium, heavyweight and easily friable fabrics or decorative stitching.	5.0 (3/16) 3.5 - 5.0 (1/8 - 3/16)	2.5 (3/32) 0.4 - 5.0 (1/64 - 3/16)
£777 @	1-16*	Overcasting stitch Reinforced seaming of stretch fabric	5.0 (3/16) 0.0 - 7.0 (0 - 1/4)	2.5 (3/32) 0.4 - 5.0 (1/64 - 3/16)
(1,1,1,2)	1-17*	Overcasting stitch Reinforcing of medium stretch fabric and heavyweight fabric, decorative stitching	5.0 (3/16) 0.0 - 7.0 (0 - 1/4)	2.5 (3/32) 0.4 - 5.0 (1/64 - 3/16)
(J)	1-18*	Overcasting stitch Reinforcement of stretch fabric or decorative stitching	4.0 (3/16) 0.0 - 7.0 (0 - 1/4)	4.0 (3/16) 0.4 - 5.0 (1/64 - 3/16)
(J)	1-19	Overcasting stitch Stretch knit seam	5.0 (3/16) 0.0 - 7.0 (0 - 1/4)	4.0 (3/16) 0.4 - 5.0 (1/64 - 3/16)
	1-20	With side cutter Straight stitch while cutting fabrics	0.0 (0) 0.0 - 2.5 (0 - 3/32)	2.5 (3/32) 0.2 - 5.0 (1/64 - 3/16)
	1-21	With side cutter Zigzag stitch while cutting fabrics	3.5 (1/8) 3.5 - 5.0 (1/8 - 3/16)	1.4 (1/16) 0.0 - 5.0 (0 - 3/16)
> > (S)	1-22	With side cutter Overcasting stitch while cutting fabrics	3.5 (1/8) 3.5 - 5.0 (1/8 - 3/16)	2.0 (1/16) 0.4 - 5.0 (1/64 - 3/16)
Ss (S)	1-23	With side cutter Overcasting stitch while cutting fabrics	5.0 (3/16) 3.5 - 5.0 (1/8 - 3/16)	2.5 (3/32) 0.4 - 5.0 (1/64 - 3/16)
S (S)	1-24	With side cutter Overcasting stitch while cutting fabrics	5.0 (3/16) 3.5 - 5.0 (1/8 - 3/16)	2.5 (3/32) 0.4 - 5.0 (1/64 - 3/16)
(J)	1-25	Piecing stitch (Right) Piecework/patchwork 6.5 mm (approx. 1/4 inch) right seam allowance	5.5 (7/32) 0.0 - 7.0 (0 - 1/4)	2.0 (1/16) 0.2 - 5.0 (1/64 - 3/16)
(J)	1-26	Piecing stitch (Middle) Piecework/patchwork	-	2.0 (1/16) 0.2 - 5.0 (1/64 - 3/16)
Û-≡- ° (J)	1-27	Hand-look quilting stitch Quilting stitch made to look like hand quilting when using transparent nylon thread for the upper thread and a thread color matching the quilt for the bobbin thread. Sew with a tight thread tension so that the bobbin thread is visible from the right side of the fabric. Use a needle between 90/ 14 and 100/16.	0.0 (0) 0.0 - 7.0 (0 - 1/4)	2.5 (3/32) 0.4 - 5.0 (1/64 - 3/16)
, (J)	1-28	Quilting appliqué zigzag stitch Zigzag stitch for quilting and sewing on appliqué quilt pieces	3.5 (1/8) 0.0 - 7.0 (0 - 1/4)	1.4 (1/16) 0.0 - 5.0 (0 - 3/16)

Stitch (Presser foot)	No.	Stitch name/Applications	Stitch width (mm (inch)) Auto. Manual	Stitch length (mm (inch)) Auto. Manual
;;;Q (J)	1-29	Quilting appliqué stitch Quilting stitch for invisible appliqué or attaching binding	1.5 (1/16) 0.0 - 3.5 (0 - 1/8)	1.8 (1/16) 0.4 - 5.0 (1/64 - 3/16)
© 1883	1-30	Quilting stippling stitch Background quilting	7.0 (1/4) 0.0 - 7.0 (0 - 1/4)	1.6 (1/16) 0.4 - 5.0 (1/64 - 3/16)
/(R)	2-01	Blind hem stitch Hemming woven fabrics	00 3← - →3	2.0 (1/16) 0.4 - 5.0 (1/64 - 3/16)
/m//m/ (R)	2-02	Blind hem stretch stitch Hemming stretch fabric	00 3← - →3	2.0 (1/16) 0.4 - 5.0 (1/64 - 3/16)
(J)	2-03*	Blanket stitch Appliqués, decorative blanket stitch	3.5 (1/8) 0.0 - 7.0 (0 - 1/4)	2.5 (3/32) 0.4 - 5.0 (1/64 - 3/16)
(J)	2-04*	Blanket stitch Appliqués, decorative blanket stitch	2.5 (3/32) 0.0 - 7.0 (0 - 1/4)	2.5 (3/32) 0.4 - 5.0 (1/64 - 3/16)
(J)	2-05*	Shell tuck edge stitch Shell tuck edge finish on fabrics	4.0 (3/16) 0.0 - 7.0 (0 - 1/4)	2.5 (3/32) 0.2 - 5.0 (1/64 - 3/16)
(N)	2-06*	Satin scallop stitch Decorating collar of blouse, edge of handkerchief	5.0 (3/16) 0.0 - 7.0 (0 - 1/4)	0.5 (1/32) 0.1 - 5.0 (1/64 - 3/16)
(S) // (S)	2-07*	Patchwork join stitch Patchwork stitches, decorative stitching	4.0 (3/16) 0.0 - 7.0 (0 - 1/4)	1.2 (1/16) 0.2 - 5.0 (1/64 - 3/16)
(J)	2-08*	Patchwork double overlock stitch Patchwork stitches, decorative stitching	5.0 (3/16) 0.0 - 7.0 (0 - 1/4)	2.5 (3/32) 0.4 - 5.0 (1/64 - 3/16)
(J)	2-09*	Couching stitch Decorative stitching, attaching cord and couching	5.0 (3/16) 0.0 - 7.0 (0 - 1/4)	1.2 (1/16) 0.2 - 5.0 (1/64 - 3/16)
(J)	2-10*	Smocking stitch Smocking, decorative stitching	5.0 (3/16) 0.0 - 7.0 (0 - 1/4)	1.6 (1/16) 0.4 - 5.0 (1/64 - 3/16)
(J)	2-11*	Feather stitch Fagoting, decorative stitching	5.0 (3/16) 0.0 - 7.0 (0 - 1/4)	2.5 (3/32) 0.4 - 5.0 (1/64 - 3/16)
X	2-12*	Fagoting cross stitch Fagoting, bridging and decorative stitching	5.0 (3/16) 0.0 - 7.0 (0 - 1/4)	2.5 (3/32) 0.4 - 5.0 (1/64 - 3/16)
(J)	2-13*	Tape attaching stitch Attaching tape to seam in stretch fabric	4.0 (3/16) 0.0 - 7.0 (0 - 1/4)	1.0 (1/16) 0.2 - 5.0 (1/64 - 3/16)
(S)	2-14	Ladder stitch Decorative stitching	4.0 (3/16) 0.0 - 7.0 (0 - 1/4)	3.0 (1/8) 0.4 - 5.0 (1/64 - 3/16)
(J)	2-15*	Rick-rack stitch Decorative top stitching	4.0 (3/16) 0.0 - 7.0 (0 - 1/4)	2.5 (3/32) 0.4 - 5.0 (1/64 - 3/16)
S KKKK	2-16*	Decorative stitch Decorative stitching	5.5 (7/32) 0.0 - 7.0 (0 - 1/4)	1.6 (1/16) 0.4 - 5.0 (1/64 - 3/16)

Stitch (Presser foot)	No.	Stitch name/Applications	Stitch width (mm (inch)) Auto. Manual	Stitch length (mm (inch)) Auto. Manual
\(\) \(\) \(\) \(\) \(\) \(\)	2-17*	Serpentine stitch Decorative stitching and attaching elastic	5.0 (3/16) 0.0 - 7.0 (0 - 1/4)	1.0 (1/16) 0.2 - 5.0 (1/64 - 3/16)
(N)	3-01*	Hemstitching zigzag Decorative hems, top stitching	6.0 (15/64) 0.0 - 7.0 (0 - 1/4)	3.0 (1/8) 0.4 - 5.0 (1/64 - 3/16)
E (N)	3-02	Hemstitching Decorative hems, lace attaching pin stitch	3.5 (1/8) 0.0 - 7.0 (0 - 1/4)	2.5 (3/32) 0.4 - 5.0 (1/64 - 3/16)
(N)	3-03	Hemstitching Decorative hems	3.0 (1/8) 0.0 - 7.0 (0 - 1/4)	3.5 (1/8) 0.4 - 5.0 (1/64 - 3/16)
** ** (N)	3-04	Hemstitching Decorative hems, daisy stitch	6.0 (15/64) 0.0 - 7.0 (0 - 1/4)	3.0 (1/8) 0.4 - 5.0 (1/64 - 3/16)
**************************************	3-05	Hemstitching Heirloom, decorative hems	5.0 (3/16) 0.0 - 7.0 (0 - 1/4)	3.5 (1/8) 0.4 - 5.0 (1/64 - 3/16)
(N)	3-06*	Hemstitching Heirloom, decorative hems	5.0 (3/16) 0.0 - 7.0 (0 - 1/4)	4.0 (3/16) 0.4 - 5.0 (1/64 - 3/16)
× × (N)	3-07*	Hemstitching Heirloom, decorative hems	6.0 (15/64) 0.0 - 7.0 (0 - 1/4)	1.6 (1/16) 0.4 - 5.0 (1/64 - 3/16)
× (N)	3-08	Hemstitching Heirloom, decorative hems	6.0 (15/64) 0.0 - 7.0 (0 - 1/4)	3.0 (1/8) 0.4 - 5.0 (1/64 - 3/16)
‡ (N)	3-09	Hemstitching Heirloom, decorative hems	4.0 (3/16) 0.0 - 7.0 (0 - 1/4)	2.5 (3/32) 0.4 - 5.0 (1/64 - 3/16)
1 + + (2)	3-10*	Hemstitching Heirloom, decorative hems	5.0 (3/16) 0.0 - 7.0 (0 - 1/4)	2.0 (1/16) 0.4 - 5.0 (1/64 - 3/16)
(A)	4-01	Narrow rounded buttonhole stitch Buttonhole on light to medium weight fabrics	5.0 (3/16) 3.0 - 5.0 (1/8 - 3/16)	0.4 (1/64) 0.2 - 1.0 (1/64 - 1/16)
(A)	4-02	Tapered round ended buttonhole stitch Reinforced waist tapered buttonholes	5.0 (3/16) 3.0 - 5.0 (1/8 - 3/16)	0.4 (1/64) 0.2 - 1.0 (1/64 - 1/16)
(A)	4-03	Round ended buttonhole stitch Buttonholes with vertical bar tack in heavyweight fabrics	5.0 (3/16) 3.0 - 5.0 (1/8 - 3/16)	0.4 (1/64) 0.2 - 1.0 (1/64 - 1/16)
(A)	4-04	Narrow squared buttonhole stitch Buttonholes for light to medium weight fabrics	5.0 (3/16) 3.0 - 5.0 (1/8 - 3/16)	0.4 (1/64) 0.2 - 1.0 (1/64 - 1/16)
(A)	4-05	Stretch buttonhole stitch Buttonholes for stretch or woven fabrics	6.0 (15/64) 3.0 - 6.0 (1/8 - 15/64)	1.0 (1/16) 0.5 - 2.0 (1/32 - 1/16)
(A)	4-06	Heirloom buttonhole stitch Buttonholes for heirloom and stretch fabrics	6.0 (15/64) 3.0 - 6.0 (1/8 - 15/64)	1.5 (1/16) 1.0 - 3.0 (1/16 - 1/8)

Stitch (Presser foot)	No.	Stitch name/Applications	Stitch width (mm (inch)) Auto. Manual	Stitch length (mm (inch)) Auto. Manual
(A)	4-07	Bound buttonhole stitch The first step in making bound buttonholes	5.0 (3/16) 0.0 - 6.0 (0 - 15/64)	2.0 (1/16) 0.2 - 4.0 (1/64 - 3/16)
₁₀	4-08	Keyhole buttonhole stitch Buttonholes in heavyweight or thick fabrics for larger flat buttons	7.0 (1/4) 3.0 - 7.0 (1/8 - 1/4)	0.5 (1/32) 0.3 - 1.0 (1/64 - 1/16)
1 ₁₀ (A)	4-09	Tapered keyhole buttonhole stitch Buttonholes in medium to heavy weight fabrics for larger flat buttons	7.0 (1/4) 3.0 - 7.0 (1/8 - 1/4)	0.5 (1/32) 0.3 - 1.0 (1/64 - 1/16)
===== _{0,0} , (A)	4-10	Keyhole buttonhole stitch Buttonholes with vertical bar tack for reinforcement in heavyweight or thick fabrics	7.0 (1/4) 3.0 - 7.0 (1/8 - 1/4)	0.5 (1/32) 0.3 - 1.0 (1/64 - 1/16)
(A)	4-11	Darning stitch Darning of medium weight fabric	7.0 (1/4) 2.5 - 7.0 (3/32 - 1/4)	2.0 (1/16) 0.4 - 2.5 (1/64 - 3/32)
(A)	4-12	Darning stitch Darning of heavyweight fabric	7.0 (1/4) 2.5 - 7.0 (3/32 - 1/4)	2.0 (1/16) 0.4 - 2.5 (1/64 - 3/32)
(A)	4-13	Bar tack stitch Reinforcement at opening of pocket, etc.	2.0 (1/16) 1.0 - 3.0 (1/16 - 1/8)	0.4 (1/64) 0.3 - 1.0 (1/64 - 1/16)
(M)	4-14	Button sewing stitch Attaching buttons	3.5 (1/8) 2.5 - 4.5 (3/32 - 3/16)	-
(N)	4-15	Eyelet stitch For making eyelets, holes on belts, etc.	7.0 (1/4) 7.0 6.0 5.0 (1/4 15/64 3/16)	7.0 (1/4) 7.0 6.0 5.0 (1/4 15/64 3/16)

■ Decorative stitches

Use monogramming foot "N".

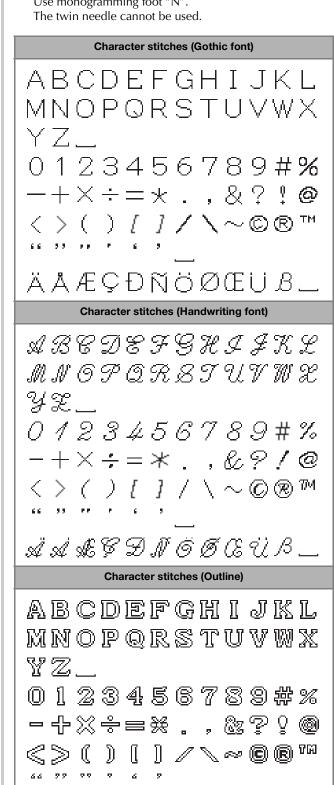
The twin needle can only be used with satin stitch in addition, be sure to attach zigzag foot "J" when using the twin needle.

Decorative stitches						
5-01	5-02	5-03	5-04	5-05	5-06	5-07
	**	****			***	***
5-08	5-09	5-10	5-11	5-12	5-13	5-14
	\$\$\$	*	**		90	*
5-15	5-16	5-17	5-18	5-19	5-20	5-21
* * *	*	**	}	Lama J	XXXXXXX	ææ
5-22	5-23	5-24	5-25	5-26	5-27	5-28
g g	20	*	**	**	***	фф
5-29	5-30	5-31				
E	**************************************	Common of the second				

	Decorative satin stitches					
6-01	6-02	6-03	6-04	6-05	6-06	6-07
>	}	•		Š	9	*
6-08	6-09	6-10				
•	8	ыныны				
		Sa	itin stitch	es		
7-01	7-02	7-03	7-04	7-05	7-06	7-07
					*	
7-08	7-09	7-10	7-11	7-12	7-13	7-14
Å			#			
7-15	7-16	7-17				
			stitch st	itches		
8-01	8-02	8-03	8-04	8-05	8-06	8-07
*	×	*	*	×	×	*
8-08	8-09	8-10	8-11			
*	×××	**	*			
	Utility decorative stitches					
9-01	9-02	9-03	9-04	9-05	9-06	9-07
	Е	0===	Ź	₹	**	\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\
9-08	9-09	9-10	9-11	9-12	9-13	9-14
}					×	
9-15	9-16	9-17	9-18	9-19	9-20	9-21
	/wv/wv/		<u> </u>	Amphini	_	
9-22	9-23	9-24	9-25	9-26	9-27	9-28
}	*	\$\frac{1}{2}	XXX	\\\\\		9-35
9-29	9-30	9-31	9-32	9-33	9-34	
KKKK	}		E	7//	* * *	*
9-36	9-37	9-38	9-39	9-40		
	××	X	#	‡		

■ Character stitches

Use monogramming foot "N".



AARÇDNÖØRUB...

Character stitches (Japanese font)

あいうえおぁぃぅぇぉ かきくけこがぎぐげこ さしすせそざじずぜぞ たちつてとだぢづでどっ なにぬねのはひふへほ ばびぶべぼぱぴぷぺぽ まみむめもやゆよゃゅょ らりるれろわをん」 アイウエオァィゥェォヴ カキクケコガギグゲゴ サシスセソザジズゼゾ タチツテトダヂヅデドッ ナニヌネフハヒフヘホ バビブベボパピプペポ マミムメモヤユヨヤュョ ラリルレロワヲンニ 3456789 三四五六七八九十 生年月日才保育幼稚園小中 学校組部火水木金十二

Utility stitches

A CAUTION

• Before replacing the presser foot, be sure to press (LG) (Presser foot/Needle exchange key) on the operation panel to lock all keys and buttons, otherwise injuries may occur if the "Start/Stop" button or any other button is pressed and the machine starts. For details on changing the presser foot, refer to "Replacing the Presser Foot" on page 23.

Overcasting Stitches

Sew overcasting stitches along the edges of cut fabric to prevent them from fraying.

- Using overcasting foot "G"
- Attach overcasting foot "G".



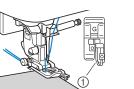
Select a stitch.

No.	1-13	1-14	1-15
Stitch	^	M	KKKK

• For details, refer to "Stitch Chart" on page 35.

CAUTION

- When using overcasting foot "G", be sure select a stitch that can be used with overcasting foot "G". If you sew with the incorrect stitch, the needle may hit the presser foot, bending the needle or damaging the presser foot.
- Position the fabric with the edge of the fabric against the guide of the presser foot, and then lower the presser foot lever.



① Guide

Rotate the handwheel toward you (counterclockwise). Check that the needle does not touch the presser foot.



1) The needle should not touch the center bar

- Sew with the edge of the fabric against the presser foot guide.
 - (1) Needle drop point

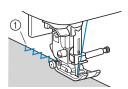


A CAUTION

- Be sure to pull the fabric backward after finished sewing. If you pull the fabric toward side or forward, the presser foot pin may be damaged.
- If thread is tangled on the presser foot, remove the entangled thread, and then raise the presser foot lever to remove the presser foot. If the presser foot is raised while entangled with thread, the presser foot may be damaged.
- Press the "Start/Stop" button to stop sewing when you are finished, and raise the presser foot and needle to pull the fabric under the presser foot towards the back of the machine.
- Using zigzag foot "J"
- Attach zigzag foot "J".
- Select a stitch.

No.	1-08	1-10	1-11	1-12
Stitch	*	×	\\\\.	\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\
No.	1-16	1-17	1-18	1-19
Stitch	777	111	×	E= E=

- For details, refer to "Stitch Chart" on page 35.
- Sew along the edge of the fabric with the needle dropping off the edge at the right.



(1) Needle drop point

Blind Hem Stitching

Secure the lower edge of skirts and pants with a blind hem.

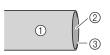
Memo

1

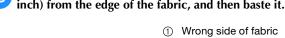
1

1

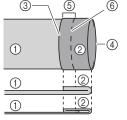
- When the size of cylindrical pieces is too small to slide onto the arm or the length is too short, the fabric will not feed and desired results may not be achieved.
- Turn the skirt or pants inside out.



- ① Wrong side of fabric
- ② Right side of fabric
- ③ Lower edge of fabric
- Fold the lower edge of fabric to the desired length to be hemmed and then press.
 - ① Wrong side of fabric Right side of fabric Lower edge of fabric
 - Desired length for hem
 - <Thick fabric>
 - <Normal fabric>
- <Seen (from the side>
- Using tailor's chalk, mark the fabric about 5 mm (3/16 inch) from the edge of the fabric, and then baste it.



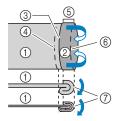
- Right side of fabric
- Lower edge of fabric 3
- Desired length for hem 4
- 5 mm (3/16 inch) (5)
- Basting (6)



<Seen from the side>

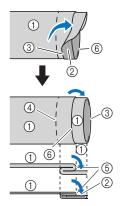
- <Thick fabric>
- <Normal fabric>
- Fold back the fabric inside along the basting.
 - ① Wrong side of fabric
 - Right side of fabric (3) Lower edge of fabric

 - Desired length for hem 4
 - 5 mm (3/16 inch) (5)
 - Basting 6
 - Basting point
 - <Thick fabric>
 - <Normal fabric>



<Seen from the side>

Unfold the edge of fabric, and position the fabric with the wrong side facing up.



- ① Wrong side of fabric
- ② Right side of fabric
- 3 Edge of fabric
- 4 Desired edge of hem
- ⑤ Basting point
- 6 Basting



<Normal fabric>

<Seen from the side>

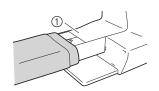
Attach blind stitch foot "R".



Select a stitch.

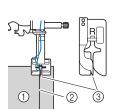
No.	2-01	2-02
Stitch	_A_/	/m/m/

- For details, refer to "Stitch Chart" on page 35.
- Remove the flat bed attachment to use the free arm.
- Slide the item that you wish to sew onto the free arm, make sure that the fabric feeds correctly, and then start sewing.



① Free arm

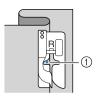
Position the fabric with the edge of the folded hem against the guide of the presser foot, and then lower the presser foot lever.



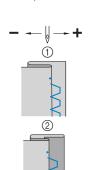
- ① Wrong side of fabric
- ② Fold of hem
- 3 Guide

Adjust the stitch width until the needle slightly catches the fold of the hem. (page 29)

Needle drop point



When you change the needle drop point, raise the needle, and then change the stitch width.



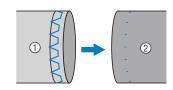
- 1 Thick fabric
- ② Normal fabric

Memo

- Blind hem stitches cannot be sewn if the left needle drop point does not catch the fold. If the needle catches too much of the fold, the fabric cannot be unfolded and the seam appearing on the right side of the fabric will be very large, leaving an unattractive finish.
- Sew with the fold of the hem against the presser foot guide.
- Press the "Start/Stop" button to stop sewing when you are finished, and raise the presser foot and needle to pull the fabric under the presser foot towards the back of the machine.

☆ Note

- Be sure to pull the fabric towards the back of the machine after sewing. If you pull the fabric toward side or forward, the presser foot may be damaged.
- Remove the basting stitching and turn the fabric with the right side facing out.

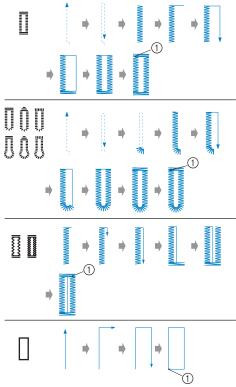


- Wrong side of fabric
- ② Right side of fabric

Buttonhole sewing

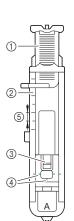
The maximum buttonhole length is about 28 mm (1-1/8 inches) (diameter + thickness of the button).

Buttonholes are sewn from the front of the presser foot to the back, as shown below.



① Reinforcement stitching

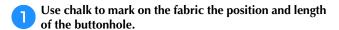
The part names of buttonhole foot "A", which is used to create buttonholes, are indicated below.

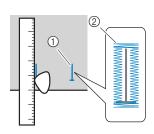


- ① Button guide plate
- ② Presser foot scale
- ③ Pin
- 4 Marks on buttonhole foot
- ⑤ 5 mm (3/16 inch)

☆ Note

 Before sewing buttonholes, check the stitch length and width by sewing a trial buttonhole on a scrap piece of fabric used for your project.





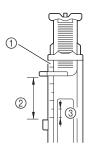
- (1) Marks on fabric
- ② Buttonhole sewing

Pull out the button guide plate of buttonhole foot "A", and then insert the button that will be put through the buttonhole.



■ If the button does not fit in the button guide plate

Add together the diameter and thickness of the button, and then set the button guide plate to the calculated length. (The distance between the markings on the presser foot scale is 5 mm (3/16 inch).)



- ① Presser foot scale
- 2 Length of buttonhole (diameter + thickness of button)
- 3 5 mm (3/16 inch)

Example: For a button with a diameter of 15 mm (9/16 inch) and a thickness of 10 mm (3/8 inch), the button guide plate should be set to 25 mm (1 inch) on the scale.



- ① 10 mm (3/8 inch)
- ② 15 mm (9/16 inch)

→ The size of the buttonhole is set.

Attach buttonhole foot "A".

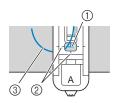
Position the upper thread under the presser foot by guiding thread through the hole in the presser foot before attaching the buttonhole foot "A".

Select a stitch.

No.	4-01	4-02	4-03	4-04	4-05
Stitch		1	305		
No.	4-06	4-07	4-08	4-09	4-10
Stitch				1	======================================

• For details, refer to "Stitch Chart" on page 35.

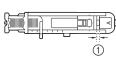
Position the fabric with the front end of the buttonhole mark aligned with the red marks on the sides of the buttonhole foot, and then lower the presser foot lever.



- ① Mark on fabric (front)
- ② Red marks on buttonhole foot
- 3 Upper thread
- When lowering the presser foot, do not push in the front of the presser foot.

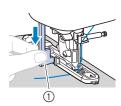


① Do not reduce the gap.



Memo

- If there is difficulty in aligning the marks, slowly turn the handwheel toward you to check where the needle will enter the fabric, and then align the mark on the fabric with that point.
- Pull down the buttonhole lever as far as possible.



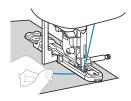
The buttonhole lever is positioned behind the bracket on the buttonhole foot.



① Buttonhole lever

1) Buttonhole lever

- ② Bracket
- Gently hold the end of the upper thread in your left hand, and then start sewing.



→ Once sewing is completed, the machine automatically sews reinforcement stitches, then stops. Press (Thread cutter button) once.

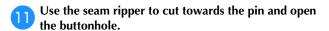
Raise the presser foot, and then remove the fabric.

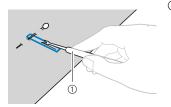
Memo

- When using the thread cutter on the left side of the machine or scissors to cut the threads, press (Needle position button) to raise the needle, raise the presser foot, and then pull out the fabric before cutting the threads.
- Raise the buttonhole lever to its original position.
- Insert a pin along the inside of one bar tack at the end of the buttonhole stitching to prevent the stitching from being cut.



① Pin

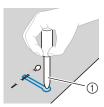




① Seam ripper

For keyhole buttonholes, use the eyelet punch to make a hole in the rounded end of the buttonhole, and then use the seam ripper to cut open the buttonhole.

① Eyelet punch



 When using the eyelet punch, place thick paper or some other protective sheet under the fabric before punching the hole in the fabric.

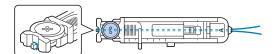
A CAUTION

- When opening the buttonhole with the seam ripper, do not place your hands in the cutting direction, otherwise injuries may result if the seam ripper slips.
- Do not use the seam ripper in any other way than how it is intended.

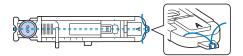
■ Sewing buttonholes on stretch fabrics

When sewing buttonholes on stretch fabrics, use a gimp thread.

Hook the gimp thread onto the part of buttonhole foot "A" shown in the illustration.



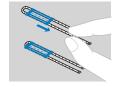
It fits into the grooves, and then loosely tie it.



- Attach buttonhole foot "A".
- Select a stitch.

No.	4-05	4-06
Stitch		poocoood

- For details, refer to "Stitch Chart" on page 35.
- Adjust the stitch width to the thickness of the gimp thread.
- 6 Lower the presser foot lever and the buttonhole lever, and then start sewing.
- When sewing is finished, gently pull the gimp thread to remove any slack.



Use a handsewing needle to pull the gimp thread to the wrong side of the fabric, and then tie it.

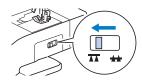
Button sewing

Buttons can be sewn on with the machine. Buttons with two or with four holes can be attached.

Measure the distance between the holes in the button to be attached.



Raise the presser foot lever, and then slide the feed dog position switch, located at the rear of the machine on the base, to (to the left as seen from the rear of the machine).



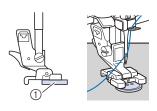
Attach button fitting foot "M".



 $_{igwedge}$ Select a stitch.

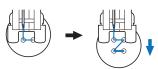
No.	4-14
Stitch	Θ

- For details, refer to "Stitch Chart" on page 35.
- Since the end of the thread will be tied off later, do not set the machine for programmed thread cutting.
- Adjust the stitch width so that it is the same as the distance between the holes in the button.
- Place the button in the position where it will be sewn, and lower the presser foot lever.



① Button

 When attaching four-hole buttons, first sew the two holes closest to you. Then, slide the button so that the needle goes into the two holes toward the rear of the machine, and then sew them in the same way.



7 Turn the handwheel toward you (counterclockwise) to check that the needle correctly goes into the two holes of the button.

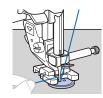
If it seems as if the needle will hit the button, remeasure the distance between the holes in the button. Adjust the stitch width to the distance between the buttonholes.



A CAUTION

- When sewing, be sure that the needle does not touch the button, otherwise the needle may bend or break.
- Start sewing.

Set the sewing speed controller to the left (so that the speed will be slow).



- → The machine automatically stops after sewing reinforcement stitches.
- Do not press (Thread cutter button).
- Use scissors to cut the upper thread and the bobbin thread at the beginning of the stitching.

Pull the upper thread at the end of the stitching to the wrong side of the fabric, and then tie it with the bobbin thread.



When you are finished attaching the button, slide the feed dog position switch, to (to the right as seen from the rear of the machine) and turn the handwheel to raise the feed dogs.

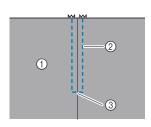
Memo

• The feed dogs come up when you start sewing again.

Zipper Insertion

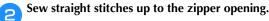
■ Inserting a centered zipper

Stitching is sewn on both pieces of fabric butted against each other.



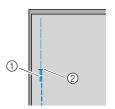
Attach zigzag foot "J".

- Right side of fabric
- Stitching
- ③ End of zipper opening

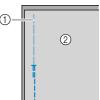


With the right sides of the fabric facing each other, sew reverse stitches after reaching the zipper opening.

- ① Reverse stitches
- ② End of zipper opening

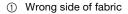


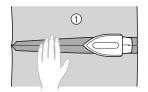
3 Using a basting stitch, continue sewing to the edge of the fabric.



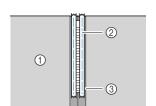
- (1) Basting stitching
- ② Wrong side of fabric



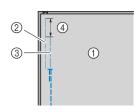




Align the seam with the center of the zipper, and then baste the zipper in place to the seam allowance.



- 1) Wrong side of fabric
- ② Basting stitching
- 3 Zipper
- Remove about 5 cm (2 inches) from the end of the basting on the outside.



- ① Wrong side of fabric
- ② Zipper basting
- 3 Outside basting
- 4 5 cm (2 inches)
- Attach the presser foot holder to the right pin of zipper foot "I".



- ① Pin on the right side
- ② Needle drop point

8 Se

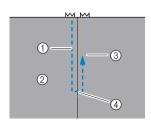
Select a stitch.

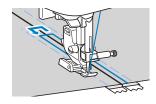
No.	1-03
Stitch	0 = - -

• For details, refer to "Stitch Chart" on page 35.

A CAUTION

- When using zipper foot "I", be sure to select the straight stitch (middle (center) needle position), and slowly turn the handwheel toward you (counterclockwise) to check that the needle does not touch the presser foot. If a different stitch is selected or the needle hits the presser foot, the needle may bend or break.
- Topstitch around the zipper.





- Stitching
- Right side of fabric
- 3 Basting stitching
- 4 End of zipper opening

A CAUTION

 When sewing, be sure that the needle does not touch the zipper, otherwise the needle may bend or break.

Memo

- If the presser foot contacts the zipper slider, leave the needle lowered (in the fabric) and raise the presser foot.
 After moving the slider so it will not contact the presser foot, lower the presser foot and continue sewing.
- Remove the basting stitching.

Appliqué, Patchwork and Quilt Stitching

■ Appliqué stitching

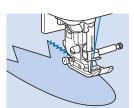
Baste or glue the appliqué piece to the base fabric to secure it.

☆ Note

- If glue is used to hold the appliqué in place on the fabric, do not apply glue to areas that will be sewn with the machine. If glue adheres to the needle or bobbin case, the machine may be damaged.
- Attach the zigzag foot "J".
- Select a stitch.

No.	1-28	1-29	2-03	2-04
Stitch	Ša		=	1

- For details, refer to "Stitch Chart" on page 35.
- Turn the handwheel toward you (counterclockwise), and then begin sewing around the edge of the appliqué, making sure that the needle drops just outside of the appliqué.



When sewing around corners, stop the machine with the needle in the fabric just outside of the appliqué, raise the presser foot lever, and then turn the fabric as needed to change the sewing direction.

■ Patchwork (crazy quilt) stitching

- Fold the edge of the top piece of fabric and place it over the lower piece.
- Attach zigzag foot "J".
- Select a stitch.
 - The stitches shown below are examples. Select the desired stitch.

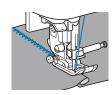
No.	1-28	2-07	2-08	2-09
Stitch	Ša	\\\		}

• For details, refer to "Stitch Chart" on page 35.

4

Sew the two pieces of fabric together so the stitch pattern spans over both pieces.

Use pins if necessary.



A CAUTION

• Do not stitch over pins.

■ Piecing

Sewing together two pieces of fabric is called "piecing". The fabric pieces should be cut with a 6.5 mm (1/4 inch) seam allowance.

Sew a piecing straight stitch 6.5 mm (1/4 inch) from either the right side or the left side of the presser foot.

- Baste or pin along the seam allowance of the fabric that you wish to piece together.
- Attach zigzag foot "J".
- Select a stitch.

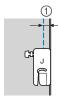
No.	1-25
Stitch	0° i

- For details, refer to "Stitch Chart" on page 35.
- Sew with the side of the presser foot aligned with the edge of the fabric.
- ☐ For a seam allowance on the right side

Align the right side of the presser foot with the edge of the fabric, and sew using stitch $\begin{bmatrix} \cdot \\ \cdot \end{bmatrix}$.

(1) 6.5 mm (1/4 inch)

① 6.5 mm (1/4 inch)



☐ For a seam allowance on the left side

Align the left side of the presser foot with the edge of the fabric, and set the stitch width 1.5 mm (1/16 inch) and sew using stitch .

1



• To change the width of the seam allowance (needle position), adjust the stitch width. For details, refer to "Setting the stitch width" on page 29 and "Sewing an even seam allowance" on page 31.

■ Quilting

Sandwiching batting between the top and bottom layers of fabric is called "quilting". Quilts can easily be sewn using the walking foot* and the quilting guide*.

* Items sold separately, please contact your authorized Brother dealer.

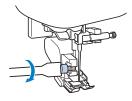
☆ Note

- Thread the needle manually when using the walking foot, or attach the walking foot only after threading the needle using the needle threader.
- When quilting, use a 90/14 home sewing machine needle.
- The walking foot can only be used with straight or zigzag stitch patterns. Do not sew reverse stitches with the walking foot.
- When sewing with the walking foot, sew at a speed between slow and medium.
- When using the walking foot, test sew on a scrap piece of fabric that is to be used in project.
- Baste the fabric to be quilted.
- Remove the presser foot and the presser foot holder.
 - For details, refer to "Removing and attaching the presser foot holder" on page 24.
- Hook the connecting fork of the walking foot onto the needle clamp screw.



- ① Connecting fork
- ② Needle clamp screw

Lower the presser foot lever, and then tighten the presser foot holder screw with the screwdriver.

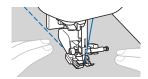


A CAUTION

- Be sure to securely tighten the screws with the screwdriver, otherwise the needle may touch the presser foot, causing it to bend or break.
- Before starting to sew, slowly turn the handwheel toward you (counterclockwise) and check that the needle does not touch the presser foot. If the needle hits the presser foot, the needle may bend or break.
- Select a stitch.

No.	1-04	1-28
Stitch	0	<u></u>

- For details, refer to "Stitch Chart" on page 35.
- Place one hand on each side of the presser foot, and then evenly guide the fabric while sewing.



- ☐ Using the quilting guide (sold separately)

 Use the quilting guide to sew parallel stitches that are equally spaced.
- Insert the stem of the quilting guide into the hole at the rear of the walking foot or presser foot holder.
 - □ Walking foot

☐ Presser foot holder





Adjust the stem of the quilting guide so that the guide aligns with the seam that has already been sewn.



■ Free motion quilting

We recommend attaching the foot controller and sewing at a consistent speed. You can adjust the sewing speed with the speed control slide on the machine.

A CAUTION

 With free motion quilting, control the feeding speed of the fabric to match the sewing speed.
 If the fabric is moved faster than the sewing speed, the needle may break or other damage may result.

The free motion open toe quilting foot "O"* or quilting foot* is used for free motion quilting with zigzag or decorative stitches or for free motion quilting of straight lines on fabric with an uneven thickness.

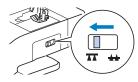
- * Items sold separately, please contact your authorized Brother dealer.
- ☐ Free motion open toe quilting foot "O"

☐ Quilting foot





Slide the feed dog position switch, located at the rear of the machine on the base, to (to the left as seen from the rear of the machine).

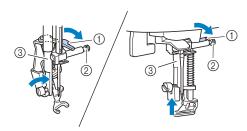


- \rightarrow The feed dogs are lowered.
- Select a stitch.

No. 1-04		1-28
Stitch	0	ް _a

- For details, refer to "Stitch Chart" on page 35.
- Remove the presser foot holder.
 - For details, refer to "Removing and attaching the presser foot holder" on page 24.

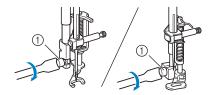
Attach the quilting foot by positioning the pin of the quilting foot above the needle clamp screw and aligning the lower-left of the quilting foot and the presser bar.



- ① Pin
- ② Needle clamp screw
- ③ Presser bar

☆ Note

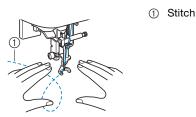
- Make sure that the quilting foot is not slanted.
- Hold the quilting foot in place with your right hand, and tighten the presser foot holder screw using the screwdriver with your left hand.



Presser foot holder screw

A CAUTION

- Be sure to securely tighten the screws with the included screwdriver. Otherwise, the needle may touch the quilting foot, causing it to bend or break.
- Use both hands to stretch the fabric taut, and then move the fabric at a consistent pace in order to sew uniform stitches roughly 2.0 mm 2.5 mm (approx. 1/16 inch 3/32 inch) in length.



After sewing is finished, slide the feed dog position switch lever to **\frac{1}{2} (to the right as seen from the rear of the machine) and turn the handwheel to raise the feed dogs.

■ Satin stitching using the sewing speed controller

A decorative stitch can be sewn by changing the stitch width of a satin stitch. If the machine is set so that the stitch width can be adjusted using the sewing speed controller, the stitch width can quickly and easily be adjusted.

- Connect the foot controller.
- Attach zigzag foot "J".
- Press and set [Width Control] (page 1 of the settings screen) to [ON].



- → The machine is now set so that the stitch width can be controlled with the sewing speed controller.
- Select a stitch.

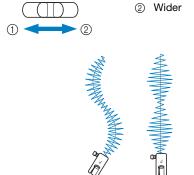
No.	1-28
Stitch	ް _Q

• For details, refer to "Stitch Chart" on page 35.

Memo

- Although the stitching results differ depending on the type of fabric being sewn and the thickness of the thread being used, for best results, adjust the stitch length to between 0.3 and 0.5 mm (1/64 and 1/32 inch).
- While sewing, slide the sewing speed controller to adjust the stitch width.
 - Adjust the sewing speed with the foot controller.

① Narrower



When you are finished sewing, set [Width Control] back to [OFF].

Other Stitching Applications

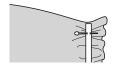
■ Elastic attaching

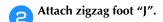
When elastic tape is attached to the cuff or waist of a piece of clothing, the finished dimensions will be that of the stretched elastic tape. Therefore, it is necessary that a suitable length of the elastic tape be used.

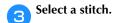


Pin the elastic tape to the wrong side of the fabric.

Pin the elastic tape to the fabric at a few points to make sure that the tape is uniformly positioned on the fabric.

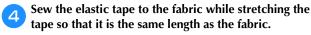




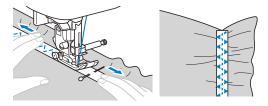


No.	1-11	1-12	2-13
Stitch	\\\\	/vv.	70V

• For details, refer to "Stitch Chart" on page 35.



While pulling the fabric behind the presser foot with your left hand, pull the fabric at the pin nearest the front of the presser foot with your right hand.



A CAUTION

 When sewing, be sure that the needle does not touch any pins, otherwise the needle may bend or break.

■ Bar tack stitching

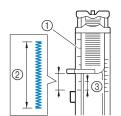
Bar tacks are used to reinforce points subject to strain, such as pocket corners and openings.

As an example, the procedure for sewing bar tacks at pocket corners is described below.



Determine the desired length of the bar tack.

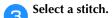
Set the button guide plate on buttonhole foot "A" to the desired length. (The distance between the markings on the presser foot scale is 5 mm (3/16 inch).)



- ① Presser foot scale
- ② Length of bar tack
- ③ 5 mm (3/16 inch)
- A bar tack with a maximum length of about 28 mm (1–1/8 inches) can be sewn.

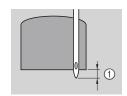
Attach buttonhole foot "A".

Position the upper thread under the presser foot by guiding thread through the hole in the presser foot before attaching the buttonhole foot "A".



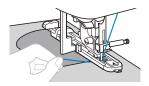
No.	4-13
Stitch	Propopopol

- For details, refer to "Stitch Chart" on page 35.
- Position the fabric so that the opening of the pocket faces toward you, and then lower the presser foot lever so that the needle drops 2 mm (1/16 inch) in front of the pocket opening.



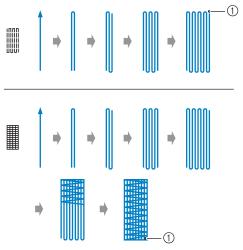
① 2 mm (1/16 inch)

- Pull down the buttonhole lever as far as possible.
- Gently hold the end of the upper thread in your left hand, and then start sewing.



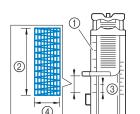
- After sewing is finished, raise the presser foot lever, remove the fabric, and then cut the threads.
- Raise the buttonhole lever to its original position.

■ Darning



- Reinforcement stitching
- Determine the desired length of the darning.

Set the button guide plate on buttonhole foot "A" to the desired length. (The distance between the markings on the presser foot scale is 5 mm (3/16 inch).)



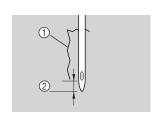
- Presser foot scale
- 2 Length of darning
- ③ 5 mm (3/16 inch)
- ④ 7 mm (1/4 inch)
- A bar tack with a maximum length of about 28 mm (1-1/8 inches) can be sewn.
- → Once sewing is completed, the machine automatically sews reinforcement stitches, then stops.
- Attach buttonhole foot "A".

Position the upper thread under the presser foot by guiding thread through the hole in the presser foot before attaching the buttonhole foot "A".

Select a stitch.

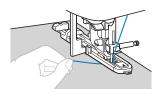
No.	4-11	4-12
Stitch	INNN IIIIIII IIIIIII UUUI	

- For details, refer to "Stitch Chart" on page 35.
- Position the fabric so that the needle is 2 mm (1/16 inch) in front of the area to be darned, and then lower the presser foot.



- ① Tear
- ② 2 mm (1/16 inch)

- Pull down the buttonhole lever as far as possible.
- Gently hold the end of the upper thread in your left hand, and then start sewing.



- After sewing is finished, raise the presser foot lever, remove the fabric, and then cut the threads.
- **8** Raise the buttonhole lever to its original position.

■ Eyelet Stitching

Eyelets, such as those on belts, can be sewn.

Attach monogramming foot "N".



Select a stitch.

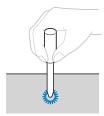
No.	4-15
Stitch	

- For details, refer to "Stitch Chart" on page 35.
- Adjust either the stitch width or the stitch length to select the desired eyelet size.
 - For details, refer to "Setting the stitch width" on page 29 and "Setting the stitch length" on page 29.
- Lower the needle into the fabric at the beginning of the stitching, and then lower the presser foot lever.



- Start sewing.
 - → Once sewing is completed, the machine automatically sews reinforcement stitches, then stops.

6 After removing the fabric, use the eyelet punch to cut a hole in the center of the eyelet.



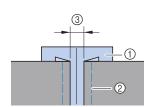
 When using the eyelet punch, place thick paper or some other protective sheet under the fabric before punching the hole in the fabric.

■ Fagoting

Stitching across an open seam is called "fagoting". It is used on blouses and children's clothing. This stitch is more decorative when thicker thread is used.

- Use an iron to fold the two pieces of fabric along their seams.
- Baste the two pieces of fabric, separated by about 4 mm (3/16 inch), onto thin paper or a sheet of water-soluble stabilizer.

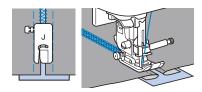
If you draw a line down the middle of the thin paper or water-soluble stabilizer, sewing is easier.



- Thin paper or watersoluble stabilizer
- ② Basting stitching
- 3 4 mm (3/16 inch)
- Attach zigzag foot "J".
- Select a stitch.

No.	2-11	2-12
Stitch	₹	XXX

- For details, refer to "Stitch Chart" on page 35.
- Set the stitch width to 7.0 mm (1/4 inch).
- Sew with the center of the presser foot aligned along the center of the two pieces of fabric.



After sewing is finished, remove the paper.

■ Scallop stitching

The wave-shaped repeated stitch pattern that looks like shells is called "scalloping". It is used on the collars of blouses and to decorate the edges of projects.

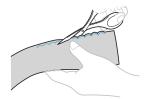
- Attach monogramming foot "N".
- Select a stitch.

No.	2-06
Stitch	,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,

- For details, refer to "Stitch Chart" on page 35.
- Stitch along the edge of the fabric, making sure not to sew directly on the edge of the fabric.



7 Trim along the stitches.



• Be careful not to cut the stitches.

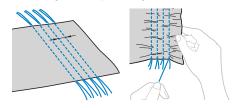
■ Smocking

The decorative stitch created by stitching or embroidering over gathers is called "smocking". It is used to decorate the front of blouses or cuffs.

The smocking stitch adds texture and elasticity to fabric.

- Attach zigzag foot "J".
- Select the straight stitch, and then adjust the stitch length to 4.0 mm (3/16 inch) and loosen the thread tension.
- Sew parallel stitching at intervals of 1 cm (3/8 inch) and pull the bobbin threads to create gathers.

Smooth the gathers by ironing them.

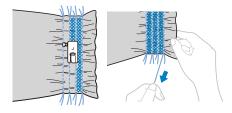


Select a stitch.

No.	2-10	2-11	2-12
Stitch	*	♦	XXX

• For details, refer to "Stitch Chart" on page 35.

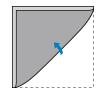
Stitch between the straight stitches and pull out the threads for the straight stitches.



■ Shell tuck stitching

The gathers that look like shells are called "shell tucks". They are used to decorate trims, the front of blouses or cuffs made of thin fabrics.

Draw equally spaced lines along the bias, and then fold the fabric along the lines.



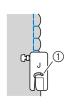
- Attach zigzag foot "J".
- Select a stitch, and then increase the thread tension.

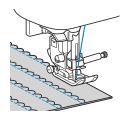
No.	2-05
Stitch	F

- For details, refer to "Stitch Chart" on page 35.
- Sew while making sure that the needle drops slightly off the edge of the fabric.

One fold at a time, continue folding the fabric along the line, then sewing it.

1 Needle drop point





After sewing is finished, remove the fabric. Unfold the fabric, and then iron the tucks down to one side.

Joining

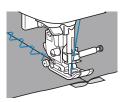
Decorative bridging stitches can be sewn over the seam allowance of joined fabrics. This is used when making a crazy quilt.

- Attach zigzag foot "J".
- Sew together the right sides of the two pieces of fabric, and then open up the seam allowances.

Select a stitch.

No.	2-07	2-08	2-09
Stitch	\\\	M	}

- For details, refer to "Stitch Chart" on page 35.
- Turn the fabric over so that the right side faces up, and then sew over the seam with the center of the presser foot aligned with the seam.

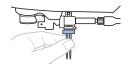


■ Using the twin needle

With the twin needle, you can sew two parallel lines of the same stitch with two different threads. Both upper threads should have the same thickness and quality.

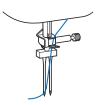
A CAUTION

- Only use the twin needle (2/11 needle, part code: X59296-121), and never use the needle threader with the twin needle.
 The needle may break or the machine may be damaged.
- Press 🐠 and install the twin needle.

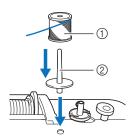


- For details on installing a needle, refer to "Replacing the Needle" on page 22.
- Pass the first upper thread behind the needle bar thread guide.
 - For details, refer to steps 1 through 10 of "Threading the upper thread" on page 17.
- Manually thread the left needle with the first upper thread.

Pass the thread through the eye of the needle from the front.



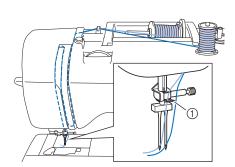
Put the extra spool pin in the hole on the top of the machine and put the spool of thread onto the extra spool pin.



- 1 Thread spool
- ② Extra spool pin

Thread the machine with the second upper thread. Without passing the thread behind the needle bar thread guide, manually thread the right needle with the second upper thread.

Insert the thread through the eye of the needle from the front to the back.



 Needle bar thread guide

- Attach zigzag foot "J".
 - For details on changing the presser foot, refer to "Replacing the presser foot" on page 23.

A CAUTION

- When using the twin needle, be sure to attach zigzag foot "J". If bunched stitches occur, use monogramming foot "N" or attach stabilizer material.
- Press ᠾ to unlock all keys and buttons.
- Press and set [Twin Needle] (page 1 of the settings screen) to [ON].



A CAUTION

- When using the twin needle, be sure to select the twin needle setting, otherwise the needle may break or the machine may be damaged.
- Select a stitch.
 - For stitch selection refer to "Basic sewing" on page 25.
 - Refer to "Stitch Chart" on page 35 for stitches that use a twin needle. You can also sew with a twin

needle when you select a satin stitch pattern. In this case, use zigzag foot "J".

A CAUTION

- When using the twin needle, be sure to select an appropriate stitch, otherwise the needle may break or the machine may be damaged.
- Start sewing.



A CAUTION

 Do not try turning the fabric while the twin needle is down in the fabric, otherwise the needle may break or the machine may be damaged.

■ Heirloom stitching

When sewing with the wing needle, the needle holes are enlarged, creating a lace-like decorative stitch. This is used to decorate hems and tablecloths on thin or medium weight fabrics in addition to plain weave fabrics.

Install the wing needle.



- Use a 130/705H 100/16 wing needle.
- For details on installing a needle, refer to "Replacing the needle" on page 22.
- The needle threader cannot be used with the wing needle, otherwise the machine may be damaged.
 Manually pass the thread through the eye of the needle from the front to the back.
- Attach monogramming foot "N".
- Select a stitch.

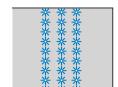
No.	3-02	3-04	3-06	3-10
Stitch	E	**	X	1

• For details, refer to "Stitch Chart" on page 35.

CAUTION

- When sewing with the wing needle, select a stitch width of 6.0 mm (15/64 inch) or less, otherwise the needle may bend or break.
- After adjusting the stitch width, slowly turn the handwheel toward you (counterclockwise) and check that the needle does not touch the presser foot. If the needle hits the presser foot, the needle may bend or break.

Start sewing.



Making adjustments

Your stitch pattern may sometimes turn out poorly, depending on the type or thickness of fabric, the stabilizer material used, sewing speed, etc. If your sewing does not turn out well, sew trial stitches using the same conditions as the real sewing, and adjust the stitch pattern as explained below. If the stitch pattern does not turn out well even after making adjustments based on the stitch pattern described below, make adjustments for each stitch pattern individually.

Memo

• This adjustment can be made to (1-30 Quilting stippling stitch), (4-15 eyelet stitch) and stitch patterns from the following categories.



- Press and select ((5-31).
- Attach monogramming foot "N" and sew the stitch pattern.

☆ Note

- Be sure to use monogramming foot "N". Adjustments may not be made correctly with any other presser foot.
- Compare the finished stitch pattern to the illustration of the correct stitch pattern below.



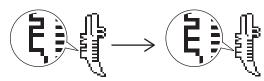
Press (a), and then adjust the stitch pattern with the [Fine Adjust Verti.] display. (page 1 of the settings screen)



☐ If the stitch pattern is bunched:

Press in the [Fine Adjust Verti.] display.

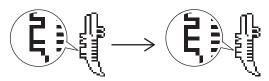
→ The displayed value increases each time the button is pressed and the stitch pattern will lengthen.



☐ If the stitch pattern has gaps:

Press in the [Fine Adjust Verti.] display.

→ The displayed value decreases each time the button is pressed and the stitch pattern will shorten.



- Sew the stitch pattern again.
 - If the stitch pattern still comes out poorly, make adjustments again. Adjust until the stitch pattern comes out correctly.
- Press to return to the original screen.

Using The Memory Function

- Stitch data precautions
- ☐ Types of stitch data that can be used

In the Character/Decorative Stitch memory, ".pmv", ".pmx" and ".pmu" stitch data files can be used with this machine. ".pmu" or ".pmx" stitch data files can be retrieved; however, when the machine is used to save the file, it is saved as a ".pmv" stitch data file. Using data other than what was created using this machine or the machine which create ".pmv", ".pmx" or ".pmu" data file, may cause the machine to malfunction.

☐ USB flash drive

USB flash drive is commercially available, but some USB flash drives may not be usable with this machine. Please visit our website "http://s.brother/cpjaa" for more details.

- $\hfill \square$ Precautions when using the computer to save data
 - We recommend using the 26 letters of the alphabet (uppercase and lowercase), the numbers 0 through 9, "-", and "_" for the name of the file/folder.

Saving stitch patterns

You can save stitch patterns that you have customized in the machine's memory or USB flash drive.

☆ Note

 Do not turn the main power to OFF while the [Saving...] screen is displayed. You will lose the stitch pattern you are saving.





When saving the stitch pattern in a USB flash drive, insert the USB flash drive into the USB port on the machine.



Press the desired destination to start saving.



- Save to the machine's memory.
- ② Save to the USB flash drive. The stitch pattern is saved in a folder labeled "bPocket".

Retrieving stitch patterns

Retrieve stitch patterns saved in the machine's memory or USB flash drive.

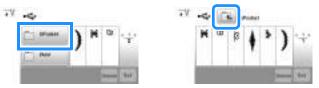
- When retrieving stitch patterns from a USB flash drive, insert the USB flash drive into the USB port on the machine.
- Press the desired destination.



- n Retrieve from the machine's memory.
- ② Retrieve from a USB flash drive.

Memo

• If the stitch pattern to be retrieved is in a folder of the USB flash drive, press the key for that folder. Press to return to the previous screen.



- Folders in the USB flash drive cannot be created with the machine.
- Select the desired stitch pattern, and then press 🖦 .



☆ Note

 When you press , the selected stitch pattern will be deleted permanently.

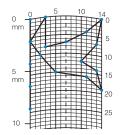
MY CUSTOM STITCH

■ Designing a Stitch

By using the MY CUSTOM STITCH function, you can register stitches you have created yourself. You can also sew designs combining MY CUSTOM STITCH creations with built-in characters (page 25).

Memo

- Stitches that you create with MY CUSTOM STITCH can be a maximum of 7 mm (approx. 9/32 inch) wide and 37 mm (approx. 1-1/3 inches) long.
- Draw the stitch design on the grid sheet.
 Place points where the stitch pattern intersects with the grid, and connect all the points with a line.



Memo

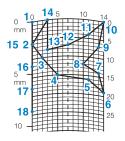
 Simplify the design so that it can be sewn as a continuous line. For a more attractive stitch, close the design by intersecting lines.



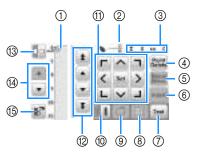
If the design is to be repeated and linked, the start point and end point of the design should be at the same height.



Determine the x and y coordinates of each of the marked points.



■ MY CUSTOM STITCH screen



- 1 This area displays the stitch being created.
- ② Displays the number of the present set point over the total number of points in the stitch.
- ③ Displays the y-coordinate of over the x-coordinate of

	Display		
No.	Key Name	Explanation	Page
4	Point delete key	Press this key to delete a selected point.	-
(5)	Block move key	Press this key to group points together and move them together.	58
6	Insert key	Press this key to insert new points on the stitch design.	58
7	Test key	Press this key to sew a test of the stitch.	-
8	Image key	Press this key to view an image of the stitch.	-
9	MY CUSTOM STITCH memory key	Press this key to store the stitch being created.	58
10	Single/triple stitching key	Press this key to select whether one or three stitches will be sewn between two points.	58
11)	Arrow keys	Use these keys to move over the display area, and press the set key in the center to set a point on	58
	and set key	the stitch design.	
12	Point-to-point key	Use these keys to move from point to point on the stitch, or to the first or last point entered on the stitch.	58
13	Grid direction key	Press this key to change the direction of the grid sheet.	-
14)	Page scroll key	Press this key to scroll the grid sheet.	-
15	Sample stitch pattern retrieve key	Press this key to display built-in sample stitch pattern that can be edited.	-

■ Entering points

Press .

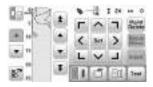


Use to move to the coordinates of the first point on the grid sheet.

Press to add the point indicated by .



- Select whether one stitch or three stitches will be sewn between the first two points.
- Repeat the steps for each point that you have drawn on the grid sheet until the stitch design is drawn on the screen as a continuous line.



- Once you finish entering the stitch data, press late to save the stitch pattern.
- Moving a point
- Press or to move to the point that you want
- Use to move the point.
- Moving part or all of the design
- Press or to move to the first point of the section that you want to move.
- Press 🚞.
 - → The selected point and all points that were entered after it are selected.

Press 🕟 or 💟 to move the section and press 🔤 .



 \rightarrow The section will be moved.

■ Inserting new points

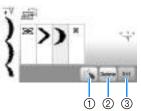
- Press or to move to a place on the design where you want to add a new point.
- Press im to insert a new point.
- Use to move the point.

■ Retrieving saved stitch patterns

Press to select the location of the stitch pattern to be retrieved.



- Select the stitch pattern.
- Press 📦 to retrieve the stitch pattern.



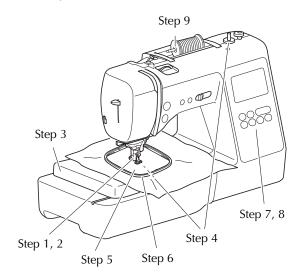
- ① Edit the stitch pattern.
- ② Delete the stitch pattern.
- ③ Retrieve the stitch pattern.

Chapter 4

EMBROIDERY

Embroidering Preparation

Follow the steps below to prepare the machine for embroidery.

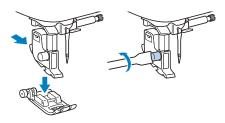


Step #	Aim	Action	Page
1	Presser foot attachment	Attach embroidery foot "Q".	59
2	Checking the needle	Use needle 75/11 for embroidery.	22
3	Embroidery unit attachment	Attach the embroidery unit.	60
4	Bobbin thread setup	For the bobbin thread, wind embroidery bobbin thread and set it in place.	13
5	Fabric preparation	Attach a stabilizer material to the fabric, and hoop it in the embroidery frame.	62
6	Embroidery frame attachment	Attach the embroidery frame to the embroidery unit.	64
7	Pattern selection	Turn the main power to on, and select an embroidery pattern.	65
8	Checking the layout	Check and adjust the size and position of the embroidery.	67
9	Embroidery thread setup	Set up embroidery thread according to the pattern.	68

Attaching the Embroidery Foot

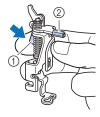
A CAUTION

- Be sure to use embroidery foot when doing embroidery. Using another presser foot may cause the needle to strike the presser foot, causing the needle to bend or break and possibly cause injury.
- Press ((Needle position button) to raise the needle.
- Press (10).
 - \rightarrow The screen changes, and all keys and operation buttons are locked (except (\underline{u}^{ζ})).
- Remove the presser foot and presser foot holder.
 - For details, refer to "Replacing the Presser Foot" on page 23.



Hold the embroidery foot "Q" with your right hand, as shown.

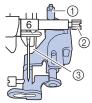
Hold the embroidery foot with your index finger wrapped around the lever at the back of the foot.



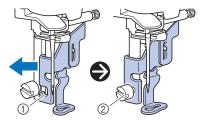
- Lever
- ② Embroidery foot bar



While pressing in the lever on embroidery foot "Q" with your finger, fit the embroidery foot bar over the needle clamp screw.



- 1 Embroidery foot bar
- ② Needle clamp screw
- ③ Presser bar
- Secure embroidery foot "Q" with the presser foot holder screw, making sure that embroidery foot "Q" is vertical.



- Mounting notch
- ② Presser foot holder screw
- Hold the embroidery foot in place with your right hand, and then use the included screwdriver to securely tighten the presser foot holder screw.



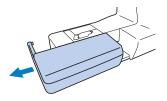
A CAUTION

- Use the included screwdriver to firmly tighten the screw of the embroidery foot. If the screw is loose, the needle may strike the presser foot and possibly cause injury.
- Press (ut) to unlock all keys and buttons.

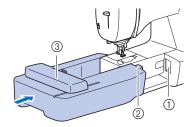
Attaching the Embroidery Unit

A CAUTION

- Before attaching the embroidery unit, be sure to turn off the machine. Otherwise, injuries may occur if one of the operation buttons is accidentally pressed and the machine starts embroidering.
- Do not move the machine with the embroidery unit in place. The embroidery unit may be dropped and cause injury.
- Keep your hands and other objects away from the embroidery carriage and frame when they are moving. Otherwise injury may result.
- Turn off the machine.
- Pull the flat bed attachment off to the left.



Insert the embroidery unit connector into the connection port, and then lightly push in the embroidery unit until it snaps into place.



- Connection port
- 2 Embroidery unit connector
- ③ Carriage

☆ Note

- Make sure that there is no gap between the embroidery unit and the machine, otherwise the embroidery pattern may not be embroidered correctly. Be sure to fully insert the connector into the connection port.
- Do not push on the carriage when attaching the embroidery unit to the machine, otherwise damage to the embroidery unit may result.
- Do not touch the connector in the embroidery unit connector slot. The connector could be damaged, and it may cause malfunctions.
- Do not lift up on the embroidery carriage, and do not forcefully move it. It may cause malfunctions.

4

Turn on the machine.

→ A message appears in the screen.

[⋄] Note

 If [Opening Screen] is set [ON] within the settings screen, touch screen for the following message to appear.



Be sure that no objects or hands are near the embroidery unit and press .



- \rightarrow The carriage moves to its initial position.
- → The screen for selecting the embroidery pattern type is displayed.

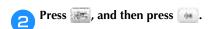
Memo

 Utility stitches cannot be selected when the embroidery unit is attached.

■ Removing the embroidery unit

Make sure that the machine is completely stopped and follow the instructions below.

- Remove the embroidery frame.
 - For details on removing the embroidery frame, refer to "Removing the embroidery frame" on page 64.





→ The embroidery carriage moves into a position where it can be stored.



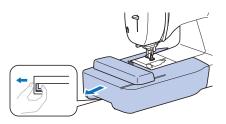
Turn off the machine.

A CAUTION

 Always turn off the machine before removing the embroidery unit.
 It may cause malfunctions if removed when the machine is turned on.



Hold the release button on the bottom left of the embroidery unit, and slowly pull the embroidery unit to the left.



Embroidery Attractive Finishes

There are many factors that go into beautiful embroidery. Using the appropriate stabilizer (page 62) and hooping the fabric in the frame (page 62) are two important factors mentioned earlier. Another important point is the appropriateness of the needle and thread being used. See the explanation of threads below.

■ Thread

Upper thread	Use embroidery thread intended for use with this machine. Other embroidery threads may not yield optimum results.
Bobbin thread	Use the included bobbin pre-wound with 60 weight embroidery bobbin thread or recommended 60 weight embroidery bobbin thread (page 8).

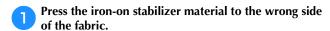
Hooping the fabric in the embroidery frame

A CAUTION

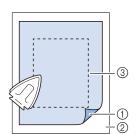
- Use fabrics with a thickness of less than 2 mm (1/16 inch). Using fabrics thicker than 2 mm (1/16 inch) may cause the needle to break.
- Always use a stabilizer material for embroidery when embroidering stretch fabrics, lightweight fabrics, fabrics with a coarse weave, or fabrics which cause pattern shrinkage. Otherwise, the needle may break and cause injury.

■ Attaching iron-on stabilizers (backing) to the fabric

For best results in your embroidery projects, always use stabilizer material for embroidery.



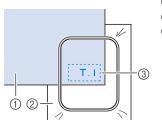
 Use a piece of stabilizer which is larger than the embroidery frame being used.



- Fusible side of stabilizer
- ② Fabric (wrong side)
- ③ Size of the embroidery frame

Memo

 When embroidering small pieces of fabric that cannot be hooped on an embroidery frame, use stabilizer material as a base. After lightly ironing the fabric to the stabilizer material, hoop it in the embroidery frame. If stabilizer material cannot be ironed onto the fabric, attach it with a basting stitch. After completing the embroidery, remove the stabilizer material carefully.



- ① Fabric
- ② Stabilizer
- 3 Basting
- When embroidering on thin fabrics such as organdy or lawn, or on napped fabrics such as terry cloth or corduroy, use water soluble stabilizer (sold separately) for best results. The water soluble stabilizer material will dissolve completely in water, giving the project a more attractive finish.
- In the case of thick terry cloth towels we recommend that you place a piece of water soluble stabilizer on the top surface of the towel. This will help to reduce the nap of the toweling and result in more attractive embroidery.
- When using fabrics that cannot be ironed (such as terry cloth or fabrics that have loops which expand when ironed) or in places where ironing is difficult, position the stabilizer material under the fabric without fusing it, then position the fabric and stabilizer in the embroidery frame, or check with your authorized Brother dealer for the correct stabilizer to use.

■ Inserting the Fabric

CAUTION

 If you use a frame that is too small, the presser foot may strike the frame during embroidering and cause injury or may damage your machine.

☆ Note

 If the fabric is not securely held in the embroidery frame, the embroidery pattern will embroider out poorly. Insert the fabric on a level surface, and gently pull the fabric taut in the frame, being careful not to distort hooped fabric. Loosen the embroidery frame adjustment screw and remove the inner and outer frames, placing the outer frame on a flat surface.

Separate the inner and outer frame by removing inner frame upward.

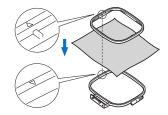


- 1) Inner frame
- ② Outer frame
- 3 Adjustment screw
- Place the fabric with the stabilizer material on top of the outer frame.

Have the right side of the fabric facing up.

Press the inner frame in from the top of the fabric.

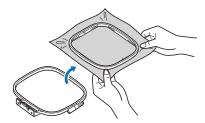
Line up \triangle on the inner frame and \triangle on outer frame.



Tighten the adjustment screw by hand just enough to secure the fabric.



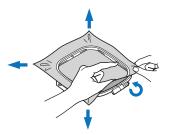
Gently remove the fabric from the frame without loosening the adjustment screw.



Memo

- This precautionary step will help reduce pattern distortion while embroidering.
- Press the inner frame in from the top of the fabric again, lining up \triangle on the inner frame and \triangle on outer frame.
 - Press the inner frame into the outer frame.

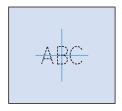
7 Tighten the adjustment screw while removing any slack in the fabric by hand. The goal is to have a drum-like sound when the fabric is struck lightly.



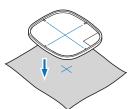
■ Using the embroidery sheet

When you want to embroider the pattern in a particular place, use the embroidery sheet with the frame.

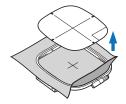
With a chalk pencil, mark the area of the fabric you want to embroider.



- Place the embroidery sheet on the inner frame.
- Line the mark on the fabric up with the base line on the embroidery sheet.



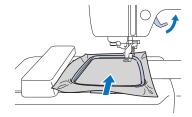
- Place the inner frame with the fabric on the outer frame and adjust the fabric if needed to align marks on fabric with the embroidery sheet.
 - For details, refer to page 62.
- Remove the embroidery sheet.



Attaching the Embroidery Frame

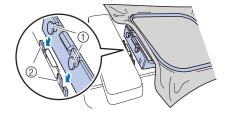
[™] Note

- Wind and insert the bobbin before attaching the embroidery frame making sure to use the recommended bobbin thread. Check that there is enough thread in the bobbin.
- Raise the presser foot lever to raise the presser foot.
- Pass the embroidery frame under the presser foot.
 - If necessary, raise the presser foot lever even further.



Firmly insert the embroidery frame guide into the embroidery carriage frame holder from the top.

Line up the embroidery frame guide tabs and the embroidery carriage frame holder slots and push in until it clicks and stops.



- ① Embroidery frame guide tabs
- 2 Embroidery carriage frame holder slots
- → The embroidery unit is attached.

A CAUTION

• Correctly set the embroidery frame into the embroidery frame holder. Otherwise, the presser foot may hit the embroidery frame, resulting in injury.

■ Removing the embroidery frame

- Raise the presser foot lever to raise the presser foot.
- Press the part of the embroidery frame holder in the figure to the left side, and raise the embroidery frame.





- → The embroidery frame will separate from the embroidery frame holder.
- Remove the embroidery frame under the presser foot while raising the presser foot lever even further.



A CAUTION

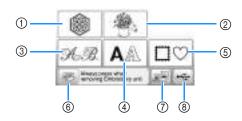
 Do not hit the needle with your finger or the embroidery frame. It may cause injury or needle breakage.

Embroidering

■ Copyright information

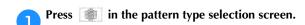
The patterns stored in the machine are intended for private use only. Any public or commercial use of copyrighted patterns is an infringement of copyright law and is strictly prohibited.

■ Embroidery pattern types



- ① Embroidery patterns
- ② Brother "Exclusives"
- ③ Floral alphabet patterns
- 4 Character patterns
- ⑤ Frame patterns
- 6 Press this key to position the embroidery unit for storage
- Patterns saved in the machine's memory
- Patterns saved in USB flash drive
- Refer to the "Embroidery Design Guide" for more information on each category's embroidery pattern.

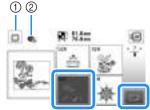
Selecting an embroidery pattern



• If the pattern type selection screen is not displayed, press (to display the screen below.



- Press or to display the desired pattern on the screen.
- Select a desired embroidery pattern, and then press
 - Available frame options are displayed on the screen.



- ① Embroidery frame (medium) can be used
- ② Embroidery frame (small) cannot be used
- → Pattern editing screen appears.





- For details on pattern editing screen, refer to "Editing Patterns" on page 73. You can move the pattern, change the size of pattern, and perform many other editing operations.
- The pattern can also be moved by dragging it with your finger.
- → Embroidery settings screen appears.

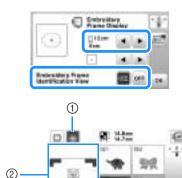




- For details on embroidery settings screen, refer to "Editing All Patterns" on page 75.
- Confirm the pattern position to be embroidered, referring to "Checking the pattern position" on page 67.

Memo

 If [Embroidery Frame Identification View] in the settings screen is set to [ON], the pattern can be edited in the screen as if that embroidery frame is attached.

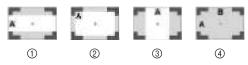


① The embroidery frame selected when [Embroidery Frame Identification View] is set to [ON] is highlighted. Press this key to switch the setting between [ON] and [OFF].

(3)

- ② The embroidering area for the selected frame is displayed.
- ③ Patterns that will not fit in the selected frame appear shaded and cannot be selected.
- There are three embroidering area sizes for embroidery frame (small).

When [Embroidery Frame Identification View] is set to [ON] for embroidery frame (small), the area for arranging patterns can more easily be seen. The area outside of the embroidering area will have a different background color.



- ① $2 \text{ cm} \times 6 \text{ cm}$ (approx.1 inch (H) \times 2-1/2 inches (W))
- ② $3 \text{ cm} \times 5 \text{ cm}$ (approx.1-1/8 inch (H) \times 2 inches (W))
- \bigcirc 4 cm \times 3 cm (approx.1-1/2 inch (H) \times 1-1/8 inch (W))
- Patterns are arranged outside of the embroidering area.

■ Selecting character patterns

- Press A. .
- Press the key of the font you want to embroider.
- Press a tab to display the desired selection screen, and then type in the text.



To enter a space, press ____.

- ① Current line number
- ② Tab

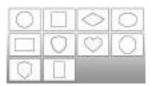
- After selecting a character if you would like to change the character size press . The size changes each time you press the key, from large to medium to small. After the character size is changed, all characters on the same line will have the new character size.
- If you make a mistake, press in to erase the mistake.
- To check all entered characters, for example, when there are multiple text lines, press
- To add multiple lines, press 🚚 .
- When the Japanese font is selected, the text can be switched between being written vertically and horizontally by pressing .



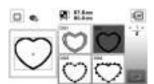
• For details on editing the pattern, refer to "Editing Patterns" on page 73.

■ Selecting frame patterns

- Press .
- Press the key of the frame shape you want to embroidery.



Press the key of the frame pattern you want to embroidery.



- Press ____
 - For details on editing the pattern, refer to "Editing Patterns" on page 73.

■ Combining Patterns

- Select the pattern and then press
- Edit the pattern if needed, and then press .

 For details on pattern editing, refer to "Pattern editing"
 - For details on pattern editing, refer to "Pattern editing screen" on page 73.



- Press to enter the alphabet characters.
- Select and enter "Happy".



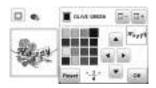
- Press ____
- Press and then select



- For details on character editing, refer to "Font editing screen" on page 74.
- Change the layout of the characters and then press two times to return to the pattern editing screen.



- Press to change the color.
- Change the color of the characters and then press 🔙 .



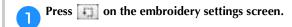
- For details on changing colors, refer to "Pattern editing screen" on page 73.
- Edit the pattern position.
 - The pattern can be selected with your finger and then moved by dragging it. Use to select patterns that are overlapping and cannot be selected by touching the screen.
 - Press to decide the pattern position carefully.
 - Press to check the preview of the combined patterns.



Press 🌉.

■ Checking the pattern position

The embroidery frame moves and shows the pattern position. Watch the frame closely to make sure the pattern will be embroidered in the right place.



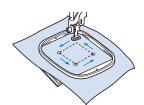


From press the key for the position that you want to check.



- ① Selected position
- → The carriage will move to the selected position on the pattern.

 To see the entire embroidering area, press . The embroidery frame moves and shows the embroidery area



A CAUTION

- Make sure the needle is up when the embroidery frame is moving. If the needle is down, it could break and result in injury.
- Press , and then press .

Embroidering a pattern

Embroidery patterns are embroidered with a change of thread after each color.

0

Prepare embroidery thread of the color shown on the screen.



- Embroidery color order
- Either the thread color name or the thread number appears in this screen, depending on the setting selected in the settings screen. Press (a), and then change the setting in the settings screen. For details, refer to "Changing the thread color display" on page 69.



- The automatic thread cutting function will cut the thread at the end of embroidering each color. This function is initially turned on. To turn this function off, press
- Set the embroidery thread, and thread the needle.
 - Refer to "Threading the upper thread" on page 17.
- Raise the presser foot lever and pass the thread through the embroidery foot hole, and hold it lightly in your left hand.

Give the thread a little slack.

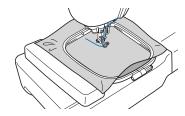


A CAUTION

- Do not let hands or objects hit the carriage while embroidering. The pattern may misalign.
- When embroidering on large garments (especially jackets or other heavy fabrics), do not let the fabric hang over the table. Otherwise, the embroidery unit cannot move freely and the embroidery frame may strike the needle, causing the needle to bend or break and possibly cause injury. Place the fabric so that it does not hang off the table or hold the fabric to keep it from

Lower the presser foot, then press the "Start/Stop" button to start embroidering.

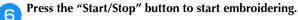
After 5-6 stitches, press the "Start/Stop" button again to stop the machine.



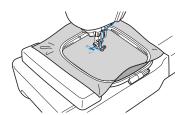
Trim the excess thread at the end of the seam. If the end of the seam is under the presser foot, raise the presser foot, then trim the excess thread.



If the thread is left at the beginning of the stitching, it
may be embroidered over as you continue
embroidering the pattern, making it very difficult to
deal with the thread after the pattern is finished. Trim
the thread at the beginning.



→ Stitching stops automatically with reinforcement after one color has been completed. When automatic thread cutting is set, the thread is cut.



- Remove the thread for the first color from the machine.
- Repeat the same steps for embroidering the remaining colors.



- → When the last color is embroidered, the message informing that the embroidering is finished will appear on the display. Press (in), and the display will return to the initial screen.
- Cut the excess thread jumps within the color.

dragging.

■ Changing the thread color display

You can display the name of the thread colors or embroidery thread number.

Memo

- Colors on the screen may vary slightly from actual spool colors.
- Press and use or to display the following settings screen.



Use or of the menu to select [Name of Color] or [#123] (thread number).



 When [Name of Color] is selected, the name of the thread colors is displayed.



• When [#123] is selected, the embroidery thread number is displayed. Use • or • of the • of the menu to select the thread brand.





- If the thread breaks or the bobbin runs out of thread during embroidering
- Press the "Start/Stop" button to stop the machine.
- Press (15) and set the upper thread or bobbin thread.
 - If the bobbin thread is almost empty, press (*)
 (Thread cutter button) to cut the upper and bobbin threads, remove the embroidery frame, and then replace the bobbin with one wound with thread.
- Press .
- Press , or to move the needle back the correct number of stitches before the area where the thread broke, and then press .
 - Press to restart from the beginning.



[⋆] Note

• It is recommended to stitch over the top of the last two or three stitches for complete coverage.

Memo

- If you cannot move back to the area where the thread broke, press __ to select the color and move to the beginning position of that color, then use __ , _ or __ to move ahead to slightly before where the thread broke.
- **5** Lower the presser foot and press the "Start/Stop" button to continue embroidering.

Resuming embroidery after turning off the power

The current color and stitch number are saved when embroidery is stopped. The next time the machine is turned on, you have the option to continue or delete the pattern.



Adjusting thread tension

The upper thread tension is changed using the thread tension dial.

When doing machine embroidery, the tension dial should be set somewhere between 2 to 6.



- Loosen (Decrease the number)
- ② Tighten (Increase the number)
- ③ Thread tension dial

Memo

 If the stitches appear loose, turn the tension up one notch and embroider again.

■ Correct thread tension

The thread tension is correct when upper thread is just visible on the wrong side (bottom) of the fabric.





- ① Right side (top) of fabric
- Wrong side (bottom) of fabric

■ Upper thread is too tight

The bobbin thread will be visible on the right side (top) of the fabric. In this instance, decrease the upper thread tension.





- Right side (top) of fabric
- Wrong side (bottom) of fabric

■ Upper thread is too loose

The upper thread has slack. In this instance, increase the upper thread tension.





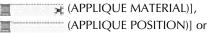
- Right side (top) of fabric
- Wrong side (bottom) of fabric

∀ Note

 If the upper thread is not threaded correctly or the bobbin is not installed correctly, it may not be possible to set the correct thread tension. If the correct thread tension cannot be achieved, rethread the upper thread and insert the bobbin correctly.

Embroidering the appliqué patterns

When the color embroidering order display shows



[(APPLIQUE)], follow the procedure below.



Required materials

- Fabric for the appliqué piece
- Fabric for the appliqué base
- Stabilizer material
- Fabric glue or temporary spray adhesive
- Embroidering thread

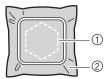
☆ Note

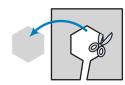
 The correct names and numbers of the thread colors to be used will not appear. Select the thread colors depending on those in the appliqué pattern.

■ 1. Creating an appliqué piece

- Attach stabilizer material to the wrong side of the appliqué fabric.
- Sew the cutting line of the appliqué piece. Remove the fabric for the appliqué piece from the embroidery frame, and then carefully cut along the sewn cutting line.







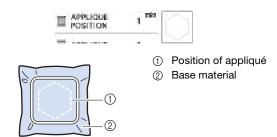
- ① Outline of appliqué
- ② Appliqué material

☆ Note

- If the appliqué piece is cut out along the inside of the cutting line, it may not be correctly attached to the fabric. Therefore, carefully cut out the appliqué piece along the cutting line.
- After cutting out the appliqué piece, carefully remove the thread.

2. Sewing the appliqué position on the base fabric

Sew the appliqué position.



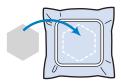
Remove the embroidery frame from the embroidery unit.

☆ Note

 Do not remove the base fabric from the embroidery frame until all sewing is finished.

3. Affixing the appliqué piece to the base fabric

Lightly apply fabric glue or temporary spray adhesive to the back of the appliqué piece, and then attach it to the base fabric within the outline of the position sewn in step 1 of "2. Sewing the appliqué position on the base fabric".



Note

- If the appliqué piece cannot be attached to the base fabric with fabric glue or temporary spray adhesive, securely baste it in place with basting stitches.
- If thin fabric is used for the appliqué piece, reinforce and secure it in place with an iron-on adhesive sheet. An iron can be used to attach the appliqué piece to the appliqué location.
- After the appliqué piece is attached, attach the embroidery frame to the machine.

 Thread the machine with the embroidery thread, lower the presser foot lever, and then press the "Start/Stop" button to embroider the appliqué.



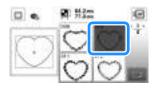
3 Finish embroidering the remainder of the pattern.

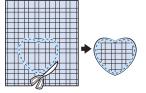
Using a frame pattern to make an appliqué

You can use framed patterns of the same size and shape to create an appliqué. Embroider one pattern with a straight stitch and one pattern with a satin stitch.

■ Method 1

Select a straight stitch frame pattern. Embroider the pattern onto the appliqué material, then cut neatly around the outside of the shape.

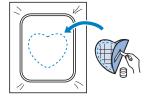




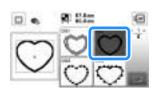
Embroider the same pattern from step 1 onto the base fabric.

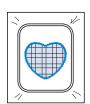
Apply a thin layer of fabric glue or a temporary spray adhesive to the back of the appliqué created in step

1. Attach the appliqué to the base fabric matching the shapes.

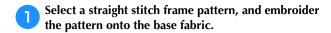


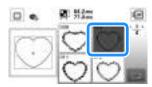
Select the satin stitch frame pattern of the same shape as the appliqué. Embroider over the appliqué and base fabric from step 2 to create the appliqué.



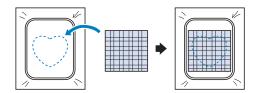


■ Method 2



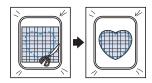


- Place the appliqué fabric over the pattern embroidered in step 1 and embroider the same pattern on the appliqué fabric.
 - Be sure that the appliqué fabric completely covers the stitched line.



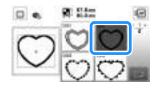
Remove the embroidery frame from the embroidery unit, and cut around the outside of the stitches of the appliqué fabric.

And then, reattach the embroidery frame to the embroidery unit.



[™] Note

- Do not remove the fabric from the embroidery frame to cut it. Also, do not pull or push on the fabric. Otherwise, the fabric may loosen in the frame.
- Select the satin stitch frame pattern of the same shape as the appliqué and embroider the satin stitch pattern to create an appliqué.
 - Do not change the size or position of the pattern.





Split embroidery patterns

Split embroidery patterns created with PE-DESIGN Ver.7 or later, or PE-DESIGN NEXT can be embroidered. With split embroidery patterns, embroidery designs larger than the embroidery hoop are divided into multiple sections, which combine to create a single pattern after each section is embroidered.

For details on creating split embroidery patterns and for more detailed embroidery instructions, refer to the Instruction manual included with PE-DESIGN Ver.7 or later, or PE-DESIGN NEXT.

- Insert the USB flash drive containing the created split embroidery pattern, and then select the split embroidery pattern to be embroidered.
 - For details, refer to "Retrieving embroidery patterns" on page 78.



Select section to be embroidered and press



- Select the sections in alphabetical order.
- Press and press .



- Press the "Start/Stop" button to embroider the pattern section.
- When embroidering is finished, the following screen appears. Press .



- → A screen appears so that a section of the split embroidery pattern can be selected.
- Repeat steps 2 through 5 to embroider the remaining sections of the pattern.

Editing Patterns

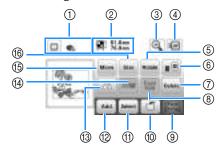
When a pattern is selected in the pattern selection screen and is pressed, the pattern editing screen appears.

After pressing any of the keys to edit the pattern, press to return to the previous screen. To finish all the editing, press to continue to the embroidery settings screen.

A CAUTION

 When you have revised the pattern, check the display of available embroidery frames and use an appropriate frame. If you use an embroidery frame not displayed as available for use, the presser foot may strike the frame and possibly cause injury.

■ Pattern editing screen



Memo

• If a key display is light gray, you cannot use that function with the selected pattern.

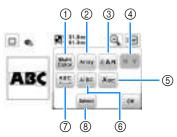
No.	Display	Explanation
NO.	Key Name	Explanation
1	Embroidery frame	Shows the embroidery frames that can be used (page 65). In addition, after pressing the key for the embroidery frame to be used, [Embroidery Frame Identification View] can be set to [ON]. When setting [Embroidery Frame Identification View] to [OFF], press
2	Pattern size	Shows the size of the entire combined pattern.
3	Magnify key	Press this key to magnify the pattern in the screen.
4	Preview key	Press this key to show embroidered image. Press to select the frame used in the preview. • In the preview.

No.	Display	Evolunation
NO.	Key Name	Explanation
(5)	Robbs	Press this key to rotate the pattern. You
	Rotate key	can rotate a pattern one degree, ten degrees or ninety degrees at a time.
		Press to return the pattern to its
		original position.
6	w.W.	Press this key to change the colors of the
	Thread palette key	displayed pattern.
		O & H Course Do Da
		22 man 1 m as
		Press or to select the color you
		want to change.
		Press or touch the color on the color palette to choose a new
		color.
		To return to the original color, press
		Result .
7	-	Press this key to delete the selected pattern (the pattern outlined by the red
	Delete key	box).
8	toot	Press this key to display the font editing screen. (page 74)
	Font edit key	Screen. (page 74)
9	E447	Press this key to call up the embroidery settings screen. (page 75)
	Edit End key	Settings screen. (page 73)
10	i)	Press this key to save patterns to the
	Memory key	machine's memory or USB flash drive. (page 77)
11)	Select	When a combined pattern is selected,
	Pattern select key	use this key to select a part of the pattern to edit. The selected pattern is outlined
	<u> </u>	by the red box.
12	Ass	Press this key to add another embroidery
	Add key	pattern to currently displayed pattern.
13	48	Press this key to make a horizontal mirror image of the selected pattern.
	Horizontal mirror image key	
14	and the same	Press this key to change thread density for some alphabet character and frame
	Thread density key	patterns.
15	***	Press this key to move the pattern.
	Move key	Use to move the pattern in the
		direction shown by the arrow.
		Press to center the pattern.

No.	Display	Explanation
	Key Name	
(b)	Size key	Press this key to change the size of the pattern. Enlarges the pattern proportionately. Decreases the pattern proportionately. Stretches the pattern horizontally. Changes the pattern vertically. Returns the pattern vertically. Returns the pattern to its original size. Changes the size of the character patterns.

■ Font editing screen

Font editing screen appears by pressing on the pattern editing screen.



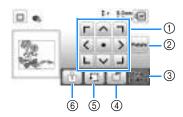
No.	Display	Explanation
140.	Key Name	Explanation
2	Multi color key Array key	Press this key when you want to change the thread color, character by character in character embroidery. Since the machine stops at the end of each character, the upper thread is changed as you embroider. Press this key again to cancel setting. Press this key to change the configuration of a character pattern. When selecting an arc (
		character patterns on the line, press
3	Font key	Press this key to change the font of the selected characters. Depending on the font that was selected, it may not be possible to change the font.
4	Vertical/horizontal text key	Press this key to switch between text written vertically and horizontally. (Japanese font only)

No.	Display	Explanation
NO.	Key Name	Explanation
(S)	Key Name Associated the second secon	Press this key to edit each character separately. ABC ABC
©	Split text key	When pressing to change the size. When pressing to change the character by using to change the character by using to change the font. Press this key to split text between characters so that they can be edited separately.
7	Character spacing key	Use to select where the pattern is to be separated, and then press to separate it. Any pattern that is split cannot be recombined. Press this key to change the spacing of character patterns.
8	Select key	Press to increase or decrease the character spacing. Press to return the pattern to its original appearance. When a combined pattern is selected, use this key to select a part of the pattern to edit. The selected pattern is outlined by the red box. If the line feed key was used while entering text, single lines can be selected.

Editing All Patterns

When is pressed in the editing screen, the embroidery settings screen appears. After editing the pattern, press to continue to the embroidering screen.

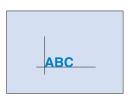
■ Embroidery settings screen



No.	Display	Funlametian
NO.	Key Name	Explanation
1	Move key	Press these keys to move the pattern in the direction shown by the arrow. (Press the center key to return the pattern to the center of the embroidery area.) (page 75)
2	Rotate key	Press this key to rotate the entire pattern. You can rotate a pattern one degree, ten degrees or ninety degrees at a time. Press to return the pattern to its original position.
3	Embroidery key	Press this key to enter the embroidery screen.
4	Memory key	Press this key to save patterns to the machine's memory or USB flash drive. (page 77)
(5)	Trial key	Press this key to check the position of the pattern. (page 67)
6	Starting point key	Press this key to move the needle start position to align the needle with the pattern position. (page 75)

Aligning the pattern and the needle position

Example: Aligning the lower left side of a pattern and the needle position



Mark the embroidery start position on the fabric, as shown.

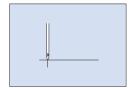


- Press .
- Press and press .



- ① Start position
- → The needle position moves to the bottom left corner of the pattern (the embroidery frame moves so that the needle is positioned correctly).
- Use to align the needle and the mark on the fabric, press and begin embroidering the pattern.





Embroidering linked characters

Follow the procedure described below to embroider linked characters in a single row when the entire pattern extends beyond the embroidery frame.

Example: Connecting "ABC" with "DEF"

- Select the character patterns for "ABC", and then press and ...
- Press .
- Press , and then press .

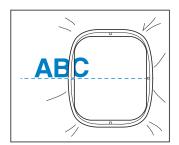


- → The needle is positioned in the lower-left corner of the pattern. The embroidery frame moves so that the needle is positioned correctly.
- Press .
- Lower the embroidery foot and then press the "Start/ Stop" button to begin embroidering.
- After the characters are embroidered, and the threads are cut, remove the embroidery frame, and then press for [Finished embroidering].



 End of the embroidering

Reposition the fabric in embroidery frame so that the right side of the letter "C" will be partially inside the embroidery frame; being careful so letters remain straight and level. Then reattach frame again so that the remaining characters ("DEF") can be embroidered.



- Press 🕲 to cancel the current character patterns.
- Select the character patterns for "DEF", and then press and ...
- Press .
- Press , and then press
 - → The needle is positioned in the lower-left corner of the pattern. The embroidery frame moves so that the needle is positioned correctly.
- Use to align the needle with the end of the embroidering for the previous pattern.





- Press .
- Lower the embroidery foot and press the "Start/Stop" button to begin embroidering the remaining character patterns.



Using the Memory Function

■ Embroidery data precautions

A CAUTION

 When using embroidery data other than our original patterns, the thread or needle may break when embroidering with a stitch density that is too fine or when embroidering three or more overlapping stitches. In that case, use one of our original data design systems to edit the embroidery data.

☐ Types of embroidery data that can be used

Only .pes, .phc, and .dst embroidery data files can be used with this machine. Using data other than that saved using our data design systems or machines may cause the machine to malfunction.

☐ Embroidery pattern size

This machine is compatible with embroidery patterns up to a maximum of $10 \text{ cm} \times 10 \text{ cm}$ (4 inches $\times 4 \text{ inches}$).

□ USB flash drive

USB flash drive is commercially available, but some USB flash drives may not be usable with this machine. Please visit our website "http://s.brother/cpjaa" for more details.

☐ Precautions on using the computer to create and save data

We recommend using the 26 letters of the alphabet (uppercase and lowercase), the numbers 0 through 9,"-", and "_" for the name of the file/folder.

☐ Tajima (.dst) embroidery data

- .dst data is displayed in the pattern list screen by file name (the actual thumbnail image cannot be displayed).
- Since Tajima (.dst) data does not contain specific thread color information, it is displayed with our default thread color sequence. Check the preview and change the thread colors as desired.

Saving embroidery patterns

You can save embroidery patterns that you have customized in the machine's memory or USB flash drive.

☆ Note

- Do not turn the main power to OFF while the [Saving...] screen is displayed. You will lose the pattern you are saving.
- Press when the pattern you want to save is in the pattern editing screen or embroidery settings screen.



When saving the embroidery pattern in a USB flash drive, insert the USB flash drive into the USB port on the machine.



Press the desired destination to start saving.



- (1) Save to the machine's memory.
- ② Save to the USB flash drive. The pattern is saved in a folder labeled "bPocket".

Retrieving embroidery patterns

Retrieve stitch patterns saved in the machine's memory or USB flash drive.

- When retrieving the embroidery patterns from a USB flash drive, insert the USB flash drive into the USB port on the machine.
- Press the desired destination, and then select the desired embroidery pattern.



- ① Retrieve from the machine's memory.
- ② Retrieve from a USB flash drive.

Memo

• If the embroidery pattern to be retrieved is in a folder of the USB flash drive, press the key for that folder. Press to return to the previous screen.





Memo

- When you press —, the selected embroidery pattern will be deleted permanently.
- When retrieving the embroidery patterns from the machine's memory, the selected pattern can be saved to USB flash drive directly by pressing ...
- When retrieving the embroidery patterns from the USB flash drive, the selected pattern can be saved to the machine's memory directly by pressing



Chapter 5 APPENDIX

Care and Maintenance

A CAUTION

 Unplug the power cord before cleaning the machine, otherwise injuries or an electric shock may occur.

If the surface of the machine is dirty, lightly soak a cloth in neutral detergent, squeeze it out firmly, and then wipe the surface of the machine. After cleaning it once with a damp cloth, wipe it again with a dry cloth.

If the screen is dirty, gently wipe it with a soft, dry cloth. Do not wipe the LCD screen with a damp cloth. Do not use organic solvents or detergents.

Restrictions on oiling

In order to prevent damaging this machine, it must not be oiled by the user.

This machine was manufactured with the necessary amount of oil applied to ensure correct operation, making periodic oiling unnecessary.

If problems occur, such as difficulty turning the handwheel or an unusual noise, immediately stop using the machine, and contact your authorized Brother dealer or the nearest Brother authorized service center.

Precautions on storing the machine

Do not store the machine in any of the locations described below, otherwise damage to the machine may result, for example, rust caused by condensation.

- Exposed to extremely high temperatures
- Exposed to extremely low temperatures
- Exposed to extreme temperature changes
- Exposed to high humidity or steam
- · Near a flame, heater or air conditioner
- · Outdoors or exposed to direct sunlight
- Exposed to extremely dusty or oily environments

☆ Note

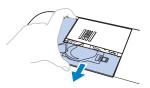
• In order to extend the life of this machine, periodically turn it on and use it.

Storing this machine for an extended period of time without using it may reduce its efficiency.

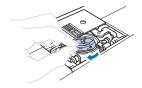
Cleaning the race

Sewing performance will suffer if lint and dust collects in the bobbin case, therefore, it should be cleaned regularly.

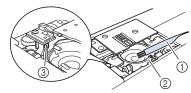
- Press \bigoplus (Needle position button) to raise the needle.
- Turn off the machine.
- Unplug the power cord from the power supply jack on the right side of the machine.
- Raise the presser foot to remove the needle, presser foot and presser foot holder.
 - For details, refer to "Replacing the Needle" on page 22 and "Replacing the Presser Foot" on page 23.
- **5** Remove the flat bed attachment or the embroidery unit if either is attached.
- Remove the needle plate cover.
- Grasp both sides of the needle plate cover, and then slide it toward you.



Grasp the bobbin case, and then pull it out.

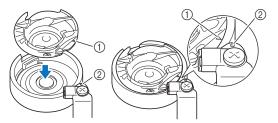


Use the cleaning brush or a vacuum cleaner to remove any lint and dust from the race and bobbin thread sensor and the surrounding area.

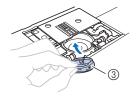


- ① Cleaning brush
- ② Race
- ③ Bobbin thread sensor
- Do not apply oil to the bobbin case.

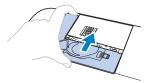
Insert the bobbin case so that the ▲ mark on the bobbin case aligns with the ● mark on the machine.



Align the ▲ and ● marks.



- ① ▲ mark
- ② mark
- ③ Bobbin case
- Make sure that the indicated points are aligned before installing the bobbin case.
- Insert the tabs on the needle plate cover into the needle plate, and then slide the cover back on.



A CAUTION

- Never use a bobbin case that is scratched, otherwise the upper thread may become tangled, the needle may break or sewing performance may suffer. For a new bobbin case, contact your nearest Brother authorized service center.
- Be sure that the bobbin case is correctly installed, otherwise the needle may break.

Touch panel is malfunctioning

If the screen does not respond correctly when you touch a key (the machine does not perform the operation or performs a different operation), follow the steps below to make the proper adjustments.



Holding your finger on the screen, turn the main power switch to OFF and back to ON.



→ The touch panel adjustment screen is displayed.



Lightly touch the center of each +, in order from 1 to 5.



Turn the main power to OFF, then turn it back to ON.

Troubleshooting

If the machine stops operating correctly, check the following possible problems before requesting service. You can solve most problems by yourself. If you need additional help, the Brother Solutions Center offers the latest FAQs and troubleshooting tips. Visit us at " http://s.brother/cpjaa".

If the problem persists, contact your Brother dealer or the nearest Brother authorized service center.

■ Frequent troubleshooting topics

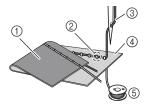
Detailed causes and remedies for common troubleshooting topics are described below. Be sure to refer to this before contacting us.

Upper thread tightened up	page 81
Tangled thread on wrong side of fabric	page 81
Incorrect thread tension	page 81
Fabric is caught in the machine and cannot be removed	page 82
If the thread becomes tangled under the bobbin winder seat	page 84

Upper thread tightened up

■ Symptom

- The upper thread appears as a single continuous line.
- The bobbin thread is visible from the right side of the fabric. (Refer to the illustration below.)
- The upper thread has tightened up, and comes out when pulled.
- The upper thread has tightened up, and wrinkles appear in the fabric.
- The upper thread tension is tight, and the results do not change even after the thread tension is adjusted.



- ① Wrong side of fabric
- ② Bobbin thread visible from right side of fabric
- ③ Upper thread
- 4 Right side of fabric
- ⑤ Bobbin thread

Cause

Incorrect bobbin threading

If the bobbin thread is incorrectly threaded, instead of the appropriate tension being applied to the bobbin thread, it is pulled through the fabric when the upper thread is pulled up. For this reason, the thread is visible from the right side of the fabric.

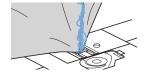
■ Remedy/check details

Correctly install the bobbin thread. (page 16)

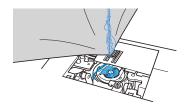
Tangled thread on wrong side of fabric

■ Symptom

 The thread becomes tangled on the wrong side of the fabric.



- After starting sewing, a rattling noise is made and sewing cannot continue.
- Looking under the fabric, there is tangled thread in the bobbin case.



Cause

Incorrect upper threading

If the upper thread is incorrectly threaded, the upper thread passed through the fabric cannot be firmly pulled up and the upper thread becomes tangled in the bobbin case, causing a rattling noise.

■ Remedy/check details

Remove the tangled thread, and then correct the upper threading.

- Remove the tangled thread. If it cannot be removed, cut the thread with scissors.
 - For details, refer to "Cleaning the race" on page 79.
- Remove the upper thread from the machine.
- Correct the upper threading by following the instructions in "Threading the upper thread" on page 17.
 - If the bobbin was removed from the bobbin case, refer to "Installing the bobbin" on page 16 to correctly install the bobbin.

Incorrect thread tension

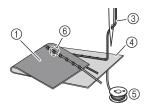
■ Symptoms

- Symptom 1: The bobbin thread is visible from the right side of the fabric. (Refer to illustration below)
- Symptom 2: The upper thread appears as a straight line on the right side of the fabric.
- Symptom 3: The upper thread is visible from the wrong side of the fabric. (Refer to illustration below)
- Symptom 4: The bobbin thread appears as a straight line on the wrong side of the fabric.

☐ Symptom 3

 Symptom 5: The stitching on the wrong side of the fabric is loose or has slack.

☐ Symptom 1



- ① Wrong side of fabric
- ② Bobbin thread visible from right side of fabric
- ③ Upper thread
- 4 Right side of fabric
- ⑤ Bobbin thread
- ⑥ Upper thread visible from wrong side of fabric

■ Cause/remedy/check details

☐ Cause 1

The machine is not correctly threaded.

<With symptoms 1 and 2 described above>
The bobbin threading is incorrect.
Return the thread tension dial to "4", and then refer to "Upper thread tightened up" on page 81 to correct the threading.

<With symptoms 3 and 5 described above> The upper threading is incorrect.

Return the thread tension dial to "4", and then refer to "Tangled thread on wrong side of fabric" on page 81 to correct the upper threading.

☐ Cause 2

A needle and thread appropriate for the fabric are not being used.

The machine needle that should be used depends on the type of fabric sewn and the thread thickness. If a needle and thread appropriate for the fabric are not being used, the thread tension will not be adjusted correctly, causing wrinkles in the fabric or skipped stitches.

 Refer to "Fabric/Thread/Needle Combinations" on page 21 to check that a needle and thread appropriate for the fabric are being used.

☐ Cause 3

An appropriate upper tension is not selected.

Select an appropriate thread tension. Refer to "Adjusting the thread tension" on page 29. The appropriate thread tension differs depending on the type of fabric and thread being used.

* Adjust the thread tension while test sewing on a piece of scrap fabric that is the same as that used in your project.

[™] Note

- If the upper threading and bobbin threading are incorrect, the thread tension cannot be adjusted correctly. Check the upper threading and bobbin threading first, and then adjust the thread tension.
 - If the bobbin thread is visible from the right side of the fabric

Turn the thread tension dial counterclockwise to loosen the upper thread tension.



 If the upper thread is visible from the wrong side of the fabric

Turn the thread tension dial clockwise to tighten the upper thread tension.



Fabric is caught in the machine and cannot be removed

If the fabric is caught in the machine and cannot be removed, the thread may have become tangled under the needle plate. Follow the procedure described below to remove the fabric from the machine. If the operation cannot be completed according to this procedure, instead of attempting to remove it forcefully, contact your nearest Brother authorized service center.

■ Removing the fabric from the machine

- Immediately stop the machine.
- Turn off the machine.
- Remove the needle.

If the needle is lowered into the fabric, turn the handwheel away from you (clockwise) to raise the needle out of the fabric, and then remove the needle.

- Refer to "Replacing the Needle" on page 22.
- Remove the presser foot and presser foot holder.

 If the thread is entangled on the presser foot, remove the entangled thread, and then raise the presser foot lever to remove the presser foot. Otherwise, the presser foot may be damaged.
 - Refer to "Replacing the Presser Foot" on page 23.
- Lift up the fabric and cut the threads below it.

 If the fabric can be removed, remove it. Continue with the following steps to clean the race.
- Remove the needle plate cover.
 - Refer to "Cleaning the race" on page 79.
- Cut out the tangled threads, and then remove the bobbin.

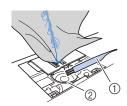


Remove the bobbin case.

If threads remain in the bobbin case, remove them.



Use the cleaning brush or a vacuum cleaner mini attachment to remove any lint or dust from the race and its surrounding area.

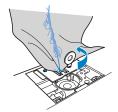


- ① Cleaning brush
- ② Race

If the fabric could be removed.	Continue with step 16.
If the fabric could not be removed.	Continue with step 10.

[™] Note

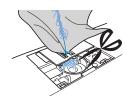
- Compressed can air is not recommended to be used.
- Use the included disc-shaped screwdriver to loosen the two screws on the needle plate.



[™] Note

- Be careful not to drop the removed screws in the machine.
- Slightly lift up the needle plate, cut any tangled threads, and then remove the needle plate.

Remove the fabric and threads from the needle plate.



If the fabric cannot be removed, even after completing these steps, contact your nearest Brother authorized service center.

- Remove any threads in the race and around the feed dogs.
- Turn the handwheel to raise the feed dogs.
- Align the two screw holes in the needle plate with the two holes at the needle plate mounting base, and then fit the needle plate onto the machine.
- Lightly finger-tighten the screw on the right side of the needle plate. Then, use the disc-shaped screwdriver to firmly tighten the screw on the left side. Finally, firmly tighten the screw on the right side.



Turn the handwheel to check that the feed dogs move smoothly and do not contact the edges of the slots in the needle plate.



- ① Correct position of feed dogs
- ② Incorrect position of feed dogs
- Insert the bobbin case by following step 10 in "Cleaning the race" on page 79.
- Attach the needle plate cover according to step 11 in "Cleaning the race" on page 79.
- Check the condition of the needle, and then install it.

 If the needle is in a poor condition, for example, if it is bent, be sure to install a new needle.
 - Refer to "Checking the needle" on page 22 and "Replacing the needle" on page 22.

Memo

 Since the needle may have been damaged when the fabric was caught in the machine, we recommend replacing it with a new one.

■ Checking machine operations

If the needle plate has been removed, check machine operations to confirm that installation has been completed correctly.

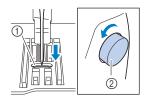
- Turn on the machine.
- Select stitch

∀ Note

• Do not yet install the presser foot and thread.

Slowly turn the handwheel toward you (counterclockwise), and look from all sides to check that the needle falls at the center of the opening in the needle plate.

If the needle contacts the needle plate, remove the needle plate, and then install it again, starting with step 13 in "Removing the fabric from the machine" on page 82.



- ① Opening in the needle plate
- ② Handwheel
- Select stitch \lesssim . At this time, increase the stitch length and width to their maximum settings.
 - For details on changing the settings, refer to "Setting the stitch width" on page 29 and "Setting the stitch length" on page 29.
- Slowly turn the handwheel toward you (counterclockwise) and check that the needle bar and feed dogs operate correctly.

If the needle or feed dogs contact the needle plate, the machine may be malfunctioning; therefore, contact your nearest Brother authorized service center.

Turn off the machine, and then install the bobbin and presser foot.

Never use a scratched or damaged presser foot. Otherwise, the needle may break, or sewing performance may suffer.

- Refer to "Installing the bobbin" on page 16 and "Replacing the presser foot" on page 23.
- Correctly thread the machine.
 - For details on threading the machine, refer to "Upper Threading" on page 17.
- Perform trial sewing with cotton fabric.

☆ Note

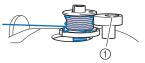
 Incorrect sewing may be the result of incorrect upper threading or sewing thin fabrics. If there are poor results from the trial sewing, check the upper threading or the type of fabric being used.

If the thread becomes tangled under the bobbin winder seat

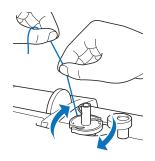
If the bobbin winding starts when the thread is not passed under the pretension disk of the bobbin-winding thread guide correctly, the thread may become tangled under the bobbin winder seat.

A CAUTION

- Do not remove the bobbin winder seat even if the thread become tangled under the bobbin winder seat. Otherwise, the cutter in the bobbin winder seat may be damaged.
- Do not remove the screw on the bobbin winder guide post, otherwise the machine may be damaged; you cannot wind off the thread by removing the screw.



- ① Screw of the bobbin winder guide post
- Stop the bobbin winding.
- Cut the thread with scissors beside the bobbin-winding thread guide.
- Slide the bobbin winder shaft to the left, and then remove the bobbin from the shaft and cut the thread leading to the bobbin in order to be able to completely remove the bobbin from shaft.
- Hold the thread end with your left hand, and wind off the thread clockwise from under the bobbin winder seat with your right hand as shown below.



List of symptoms

Check the following possible problems before requesting service. If the reference page is "*", contact your authorized Brother dealer or the nearest Brother authorized service center.

■ Getting ready

Symptom, Cause/solution	Reference		
Cannot thread the needle.			
Needle is not in the correct position. Press the "Needle position" button to raise the needle.	6		
Needle is installed incorrectly.	22		
Needle is turned, bent or the point is dull.	22		
Upper threading is incorrect. The needle threader lever is not lowered until it clicks.	17		
The needle threader hook is bent and does not pass through the eye of the needle.	*		
The needle threader lever cannot be moved or returned to its original position.	*		
 A size 65/9 needle is being used. The needle is incompatible with the needle threader. Manually pass the thread through the eye of the needle. 			
Sobbin thread does not wind neatly on the bo	bbin.		
The thread is not passed through the bobbin winding thread guide correctly.	13		
The thread that was pulled out from the bobbin- winding thread guide was incorrectly wound onto the bobbin.			
The empty bobbin was not set on the pin properly.			
While winding the bobbin, the bobbin thread vound below the bobbin winder seat.	was		
The thread was incorrectly passed under the pretension disk on the bobbin-winding thread guide. Remove any entangled thread, and then wind the bobbin.	13, 84		
he bobbin thread cannot be pulled up.			
Needle is turned, bent or the point is dull.	22		
Bobbin is set incorrectly.			
Nothing appears in the LCD.			
Main power switch is not turned on.	9		
The plug of the power cord is not inserted into an electrical outlet.			

Symptom, Cause/solution	Reference	
The LCD screen is fogged up.		
Condensation has formed on the LCD screen. • After a while, the cloudiness will disappear.	_	
The operation keys do not respond, or the key response is too sensitive.		
A glove is worn when the keys are pressed. The keys are pressed with a fingernail. A non-electrostatic touch pen is being used. The sensitivity of the operation keys is not set for the user.	6, 13	
The sewing light does not come on.		
[Light] is set to [OFF] in the settings screen.	12	
Embroidery unit does not operate.		
Embroidery unit is not attached correctly.	60	

■ While sewing

Symptom, Cause/solution	Reference	
Machine does not operate.		
"Start/Stop" button was not pressed.	25	
The bobbin winder shaft is pushed to the right.	13	
There is no stitch selected.	25	
Presser foot is not lowered.	26	
"Start/Stop" button was pressed with the foot controller attached.	26	
The "Start/Stop" button was pressed while the machine is set for the sewing speed controller to control the zigzag stitch width.	12, 49	
Needle breaks.		
Needle is installed incorrectly.	22	
Needle clamp screw is not tightened.	22	
Needle is turned or bent.	22	
Using improper needle or thread for the selected fabric.	21	
Wrong presser foot was used.	23	
Upper thread tension is too tight.	29	
Fabric is pulled during sewing.	-	
Spool of thread is set incorrectly.	13	

Symptom, Cause/solution	Referenc		
There are scratches around the opening in the needle plate.	*		
* There is a notch on the left side of the opening in the needle plate. This is not a scratch.			
① Notch			
There are scratches around the opening in the presser foot.	*		
There are scratches on the bobbin case.	*		
A bobbin designed specifically for this machine is not used.	13		
Upper threading is incorrect.	17		
Bobbin is set incorrectly.	16		
Presser foot is attached incorrectly.	23		
Screw of the presser foot holder is loose.	24		
Fabric is too thick.	21, 32		
Fabric is fed forcefully when sewing thick fabric or thick seams.	32		
Stitch length is too short.			
Stabilizer is not attached to fabric being embroidered.			
Bobbin thread is incorrectly wound.			
oper thread breaks.			
Machine is not threaded correctly (used the wrong spool cap, spool cap is loose, the thread did not catch the needle bar threader, etc.).	17		
Knotted or tangled thread is being used.	_		
The selected needle is not appropriate for the thread being used.			
Upper thread tension is too tight.			
Thread is tangled.	81		
Needle is turned, bent or the point is dull.	22		
Needle is installed incorrectly.			
There are scratches around the opening of the needle plate.			
* There is a notch on the left side of the opening in the needle plate. This is not a scratch.			
① Notch			

Symptom, Cause/solution	Reference	
There are scratches around the opening in the presser foot.	*	
There are scratches on the bobbin case.	*	
Using improper needle or thread for the selected fabric.	21	
A bobbin designed specifically for this machine is not used.	13	
The thread is tangled on the wrong side of the	e fabric.	
Upper threading is incorrect.	17, 81	
Using improper needle or thread for the selected fabric.	21	
The upper thread is too tight.		
The bobbin thread is incorrectly installed.	16, 81	
Bobbin thread breaks.		
Bobbin is set incorrectly.	16	
Bobbin thread is incorrectly wound.	13	
A scratched bobbin is being used.	16	
Thread is tangled.	82	
A bobbin designed specifically for this machine is not used.	13	
Fabric puckers.		
There is a mistake in the upper or bobbin threading.	13, 17	
Spool of thread is set incorrectly.	13	
Using improper needle or thread for the selected fabric.	21	
Needle is turned, bent or the point is dull.	22	
Stitches are too long when sewing thin fabrics.	29	
Thread tension is set incorrectly.	29, 81	
Wrong presser foot was used.	23	
The stitch is not sewn correctly.		
The presser foot that is used is not appropriate for the type of stitch that you wish to sew.	23	
The thread tension is incorrect.	29, 81	
The thread is tangled, for example, in the bobbin case.	82	
Feed dogs are set in the down position. • Slide the feed dog position switch to the right (5, 48	

Symptom, Cause/solution	Reference	
Skipped stitches		
Machine is threaded incorrectly.	13, 17	
Using improper needle or thread for the selected fabric.	21	
Needle is turned, bent or the point is dull.	22	
Needle is installed incorrectly.	22	
Dust or lint has collected under the needle plate.	79	
Thin or stretch fabrics are being sewn. • Attach stabilizer material to the fabric.	32	
Not stitching		
Needle is turned, bent or the point is dull.	22	
Bobbin is set incorrectly.	16	
Upper threading is incorrect.	17	
High-pitched sound while sewing		
Dust or lint is caught in the feed dogs.	79	
Pieces of thread are caught in the race.	79	
Upper threading is incorrect.	17	
A bobbin designed specifically for this machine is not used.	13	
There are needle holes or friction scratches in the bobbin case.	*	
Fabric does not feed through the machine.		
Feed dogs are set in the down position. • Slide the feed dog position switch to the right (5	
Stitches are too close together.	29	
Wrong presser foot was used.	23	
Needle is turned, bent or the point is dull.	22	
Thread is entangled.	82	
Zigzag foot "J" is slanted on a thick seam at the beginning of stitching.	32	
The fabric feeds in the opposite direction.		
The feed mechanism is damaged.	*	
The needle contacts the needle plate.		
The needle clamp screw is loose.	22	
Needle is turned, bent or the point is dull.	22	

Symptom, Cause/solution	Reference	
Fabric being sewn with the machine cannot be removed.		
Thread is tangled below the needle plate.	82	
A broken needle has fallen into the machine.		
Turn off the machine, and remove the needle plate. If the needle that fell into the machine can be seen, use tweezers to remove it. After removing the needle, return the needle plate to its original position and insert a new needle. Before turning on the machine, slowly turn the handwheel toward you to check that it turns smoothly and that the new needle enters through the center of the needle plate opening. If the handwheel does not turn smoothly or the needle that fell into the machine cannot be removed, consult your authorized Brother dealer or the nearest Brother authorized service center.	82	
The handwheel does not turn smoothly.		
Thread is tangled in the bobbin case.	79, 81, 82	

■ After sewing

Symptom, Cause/solution	Reference	
Thread tension is incorrect.		
Upper threading is incorrect.	17, 81	
Bobbin is set incorrectly.	16, 81	
Using improper needle or thread for the selected fabric.	21	
Presser foot holder is not attached correctly.	23	
Thread tension is set incorrectly.	29, 81	
Bobbin thread is incorrectly wound.	16	
Needle is turned, bent or the point is dull.	22	
A bobbin designed specifically for this machine is not used.	13	
Character or decorative stitch patterns are misaligned.		
Wrong presser foot was used.	35	
Stitch pattern adjustment settings were set incorrectly.	55	
Stitch pattern is irregular.		
Wrong presser foot was used.	23	
Thin or stretch fabrics are being sewn. • Attach stabilizer material to the fabric.	32	

Symptom, Cause/solution	Reference	
Thread tension is set incorrectly.	29, 81	
Fabric was pulled, pushed or fed at an angle while it was being sewn. Sew while guiding the fabric with your hands so that the fabric is fed in a straight line.	25	
The thread is tangled, for example, in the bobbin case.	79	
Embroidery pattern does not embroider corre	ectly.	
Thread is twisted.	82	
Thread tension is set incorrectly.	29	
Fabric was not inserted into the frame correctly (fabric was loose, etc.).	62	
Stabilizing material was not attached. • Always use stabilizing material, especially with stretch fabrics, lightweight fabrics, fabrics with a coarse weave, or fabrics that often cause pattern shrinkage. See your authorized Brother dealer for the proper stabilizer.	62	
There was an object placed near the machine, and the carriage or embroidery frame hit the object during embroidering.	60	
Material coming out of the embroidery frame is causing problems. • Stretch the fabric on the frame once again so that the material coming out of the embroidery frame does not cause problems, rotate the pattern and embroider.	62	
A heavy fabric is being embroidered, and the fabric is hanging off the table. If embroidery is done with the fabric hanging off the table, the embroidery unit movement will be impaired. Support the fabric while embroidering.	68	
Fabric is snagged or caught on something. • Stop the machine and place the fabric so that it does not get caught or snagged.	-	
The carriage was moved while the embroidery frame was being removed or attached during embroidery. If the carriage is moved during the process, the pattern may be misaligned. Be careful when removing or attaching the embroidery frame.	64	
Stabilizer is incorrectly attached, for example, it is smaller than the embroidery frame.	62	
Loops appear on the surface of the fabric when embroidering.		
The thread tension is incorrectly set.	70	
Embroidery bobbin thread intended for use with this machine is not being used.	61	

Error messages

When erroneous operations are performed messages and advice on operation will be displayed on the LCD. Follow what is displayed. If you press in or do the operation correctly while the error message is displayed, the message disappears.

	Error messages	Cause/solution
1	A malfunction occurred. Turn the machine off, then on again.	This message is displayed if some malfunction occurs. Turn the machine off, then back on again. If this message continues to appear, the machine may be malfunctioning. Please contact your authorized Brother dealer or the nearest Brother authorized service center.
2	Cannot change the configuration of the characters.	This message is displayed when there are too many characters and the curved character configuration is impossible.
3	Cannot change the font since some letters are not included to the selected font.	This message appears when the font of the embroidery character pattern is changed to one that does not include characters used in the pattern.
4	Cannot recognize the data for the selected pattern. The data may be corrupted. Please turn off the power and turn on again.	This message appears when you try to retrieve pattern data that is invalid. Since any of the following may be the cause, check the pattern data. The pattern data is damaged. The data that you tried to retrieve was created using another manufacturer's data design system. Turn the machine off, then on again to return it to its normal condition.
5	Check and rethread the upper thread.	This message is displayed when the upper thread is broken or not threaded correctly, and the "Start/Stop" button, etc. is pressed.
6	Data volume is too large for this pattern.	This message is displayed when the patterns you are editing take up too much memory, or if you are editing too many patterns for the memory.
7	Lower the buttonhole lever.	This message is displayed when the buttonhole lever is up, a buttonhole stitch is selected, and the "Start/Stop" button, etc. is pressed.
8	Lower the presser foot lever.	This message is displayed when a button, such as the "Start/Stop" button, was pressed while the presser foot was raised.
9	No more patterns can be added to this combination.	This message is displayed when you tried to combine more than 70 decorative stitches.
10	Not enough available memory to save.	This message is displayed when the memory is full and the stitch or pattern cannot be saved.
11	Not enough available memory to save the pattern. Delete another pattern?	This message is displayed when the memory is full and the stitch or pattern cannot be saved. Press and delete a previously saved stitch or pattern to save the current one. Press to return to the original screen without saving.
12	OK to recall and resume previous memory?	This message appears if the machine is turned off while embroidering, then turned on again. Press to return the machine to the condition (pattern position and number of stitches) when it was turned off. Follow the procedure described in "If the thread breaks or the bobbin runs out of thread during embroidering" on page 69 to align the needle position and embroider the remainder of the pattern.
13	Pattern extends to the outside of embroidery frame.	This message appears when the selected embroidery pattern is larger than the embroidery frame selected when [Embroidery Frame Identification View] is set to [ON].
14	Pattern extends to the outside of embroidery frame. Add no additional characters.	This message is displayed when the character pattern combination is too large to fit in the embroidery frame. Change the character pattern size or layout the patterns to fit the embroidery frame. If [Embroidery Frame Identification View] is set to [ON], setting to [OFF] or selecting larger frame may help.
15	Pattern extends to the outside of embroidery frame. This function cannot be used at this time.	This message appears when the embroidery character pattern is resized or switched between written vertically/horizontally so that it is too large for the embroidery frame.

	Error messages	Cause/solution
16	Preventive maintenance is recommended.	Once this message appears, it is recommended to take your machine to an authorized Brother dealer or nearest Brother authorized service center for a regular maintenance check. Although this message will disappear and the
		machine will continue to function once you press , the message will display several more times until the appropriate maintenance is performed.
17	Raise the buttonhole lever.	This message is displayed when the buttonhole lever is down, a stitch other than a buttonhole is selected, and the "Start/Stop" button, etc. is pressed.
18	The bobbin thread is almost empty.	This message is displayed when the bobbin thread is running out. Although a few stitches can be sewn when the "Start/Stop" button is pressed, replace with a wound bobbin immediately.
		When embroidering, press (Thread cutter button) to cut the threads, raise the presser foot, remove the embroidery frame, and then replace the bobbin with one wound with plenty of embroidery bobbin thread.
19	The bobbin winder safety device has activated. Is the thread tangled?	This message is displayed when the bobbin is being wound, and the motor locks because the thread is tangled, etc.
20	The carriage of the embroidery unit will move. Keep your hands etc. away from the carriage.	This message appears before embroidery unit moves.
21	The safety device has been activated. Is the thread tangled? Is the needle bent?	This message is displayed when the motor locks due to tangled thread or for other reasons related to thread delivery.
22	The "Start/Stop" button does not operate with the foot controller attached. Remove the foot controller.	This message is displayed when the "Start/Stop" button is pressed to sew Utility stitches or Character/Decorative stitches while the foot controller is connected.
23	This pattern cannot be loaded as the pattern extends out of the editable area.	This message is displayed when the sample stitch pattern that you try to add with the MY CUSTOM STITCH function extends out of the stitching area. Select a different stitch pattern, or delete the existing stitch pattern (point).
24	This pattern cannot be used.	This message appears when you try to retrieve a pattern that cannot be used with this machine.
25	This USB media cannot be used.	This message is displayed when you try to use incompatible media.
26	USB media is not loaded. Load USB media.	This message is displayed when you try to recall or save a pattern while no USB flash drive is loaded.
27	When the speed controller is set to control the zigzag stitch width, the "Start/Stop" button does not operate.	This message is displayed when the speed control lever is set to control the zigzag stitch width, and the "Start/Stop" button is pressed. Set [Width Control] to [OFF] in the settings screen (page 12), or use the foot controller to operate the machine.
28	F**	If error message [F**] appears in the LCD while the machine is being used, the machine may be malfunctioning. Contact your authorized Brother dealer or the nearest Brother authorized service center.

Operation beeps

If a correct operation is performed, the machine beeps one time.

If an incorrect operation is performed, the machine beeps two or four times.

If the machine locks up, for example, because the thread is tangled, the machine continues to beep for four seconds, and then the machine automatically stops. Be sure to check for the cause of the error, and correct it before continuing to sew.

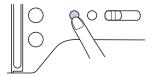
Upgrading your machine's software

You can use USB flash drive to upgrade software for your machine.

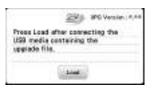
When an upgrade program is available on our website at "http://s.brother/cpjaa", please download the file(s) following the instructions on the website and steps listed below.

☆ Note

- When using USB flash drive to upgrade the software, check that no data other than the upgrade file is saved on the USB flash drive being used before starting to upgrade.
- Turn on the machine while pressing and holding (Needle position button).



 \rightarrow The following screen appears.



Insert the USB flash drive into the USB port on the machine. The media device should only contain the upgrade file.



- Press .
 - → When upgrading is finished, the completion message appears.
- Remove the USB flash drive, and turn the machine off and on again.

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